

# ***DRoP: DNS-based Router Positioning***

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## ***DDec: DNS Decoding***

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DHS site visit  
June 18, 2014

# geolocation

sinet-1-lo-jmb-702.lisanca.pacificwave.net (207.231.240.135)

hpr-lax-hpr--sdsc-10ge.cenic.net (137.164.26.33)

dolphin.sdsc.edu (132.249.31.17)

piranha.sdsc.edu (198.17.46.8)

pinot-g1-0-0 (192.172.226.1)



**Geolocation** is the identification of the real-world geographic location of Internet ids.

# geolocation solutions

Solutions	cost
undns <sub>f</sub>	-
RIR <sub>f</sub>	-
Software77 <sub>f</sub>	-
HostIP <sub>f</sub>	-
IPligence	\$
Cyscape	\$\$
MaxMind GeoIP	\$\$\$
MaxMind GeoLite <sub>f</sub>	-
IPInfoDB <sub>f</sub>	-
Digital Envoy	\$\$\$\$

f marks the free datasets

\$ = \$1-\$300    \$\$ = \$300-\$90

\$\$\$ = \$900-\$1800    \$\$\$\$ = \$1800+



# geolocation problems

## common problems

- \* often inaccurate for routers
- \* often inaccurate outside the US
- \* better databases are more expensive



# undns uses hostnames with geographic hints

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**geographic hints**

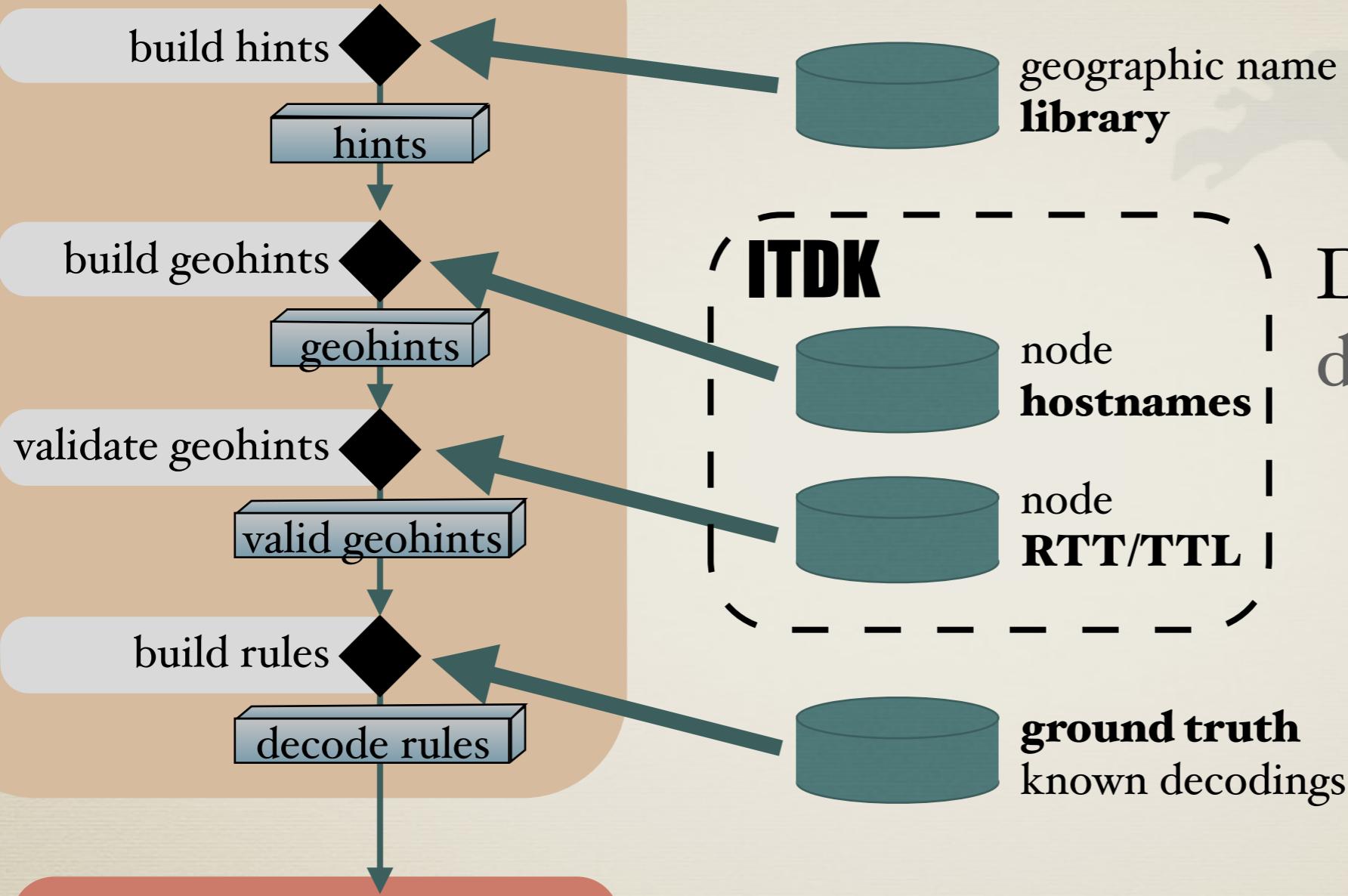
## undns problems

- \* most inferences from 2002
- \* all entries require manual entry
- \* no validation

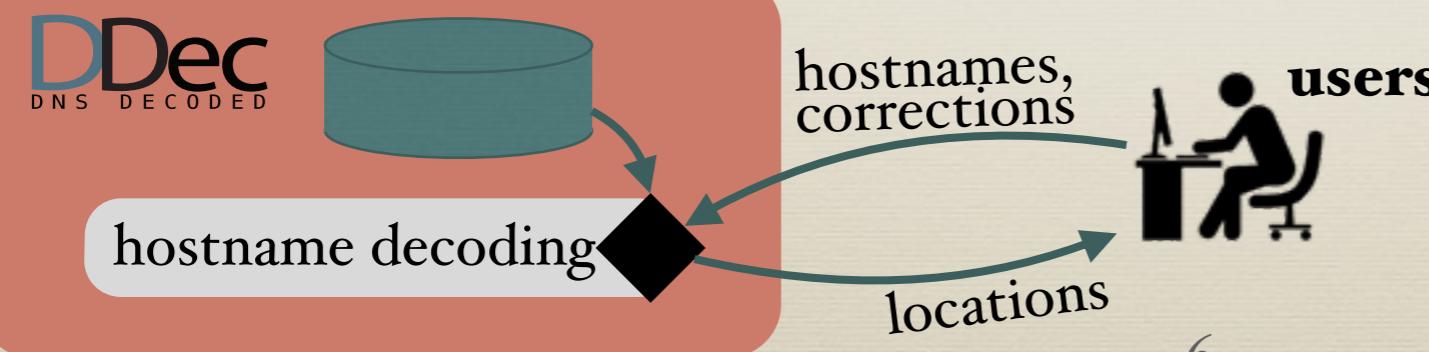
# new systems

## solutions

### DRoP



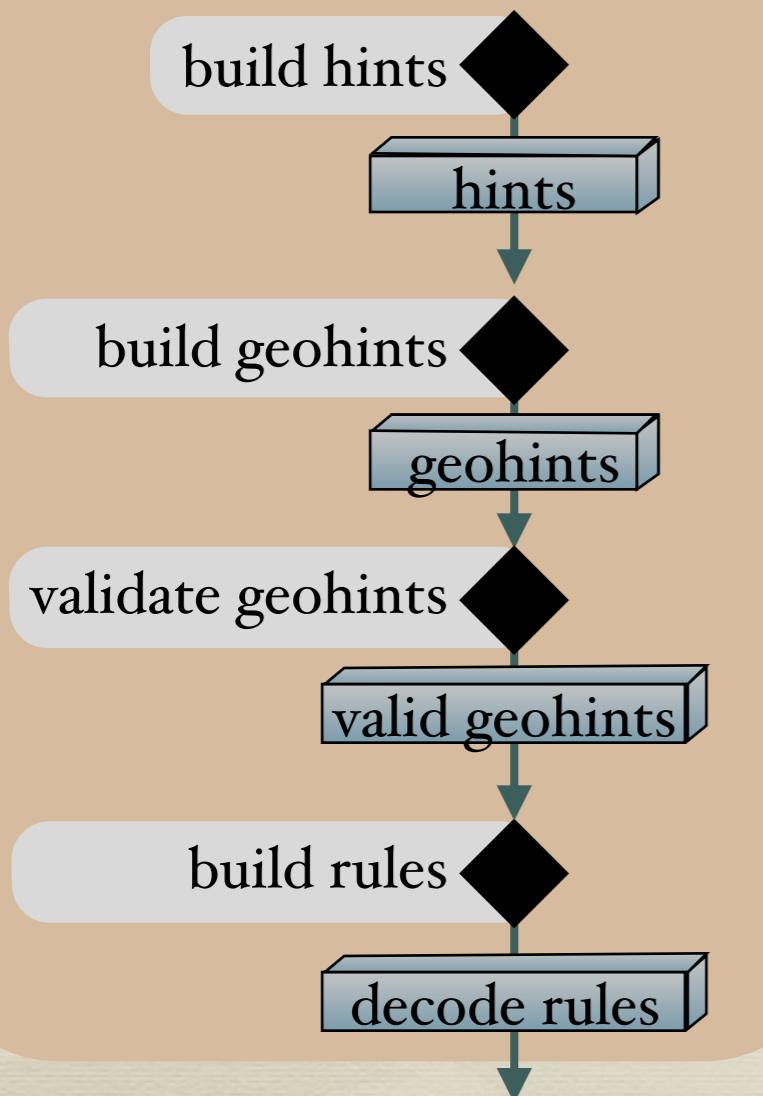
DRoP automated dns hint detection



DDec public interface for lookups and corrections

# DRoP: automation

## DRoP



**DRoP** uses active **measurements** and a large geographic **library** to automatically **infer** the presence of geographic **hints** in **hostnames**.

# DRoP: assumptions

- \* Operators use **common** geographic **hints** in their hostnames
- \* These hints will be the **same across** the same **domain**
- \* **Accurate hints** will group together routers with **similar** Round Trip Times (**RTT**) and Time To Live (**TTL**) values

# DRoP: steps

- \* Construct **geohints** from hostnames with shared public suffixes, hints, and hint positions
- \* Create a **4-dimensional vector** of active measurement data for each geohint
- \* Classify geohint for likely validity
- \* Derive general geolocation rules

# DRoP: steps

- \* Construct geohints from hostnames with shared public suffixes, hints, and hint positions
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# ◆ DRoP: build geohint

- \* Construct geohints from hostnames with shared public suffixes, hints, and hint positions
  - \* build library of common geographic hints
  - \* group hostnames by public suffix
  - \* break hostname into substring
  - \* search substrings for common geographic hints
  - \* place nodes into all geohints that have a matching hostname

hints

# building the library

	airport		telco	United Nation	population					
	IATA	ICAO	CLLI	LOCODE	major city					
number of hints	7,622	1.1%	6,402	0.9%	121	0.0%	134,106	19.5%	540,223	78.5%

## common geographic hints

- \* **IATA** 3 letter airport codes  SAN
- \* **ICAO** 4 letter airport codes KSAN
- \* **CLLI** 6 letter telecommunication codes SNDACA
- \* **LOCODE** 5 letter United Nations USSAN
- \* **PoP** city with largest population San Diego

**\*Not all hints are equally useful.**

# hostname breakdown

				<b>public suffix</b>
<b>hostname</b>	ccr21.	par01.	atlas.	cogentco.com
<b>position</b>	2	1	0	
<b>hint</b>	ccr	par	atlas	
<b>geolocation</b>			Salas Atlas, ES	
		Paris, FR		
		Concord, CA		

- **public suffix** is not searched, although used for grouping
- hostname's nodes placed into **geohints**

[ **public suffix, hint + position, location** ]

[ **cogentco.com, ccr + 2, Concord, CA** ]

[ **cogentco.com, par + 1, Paris, FR** ]

[ **cogentco.com, atlas + 0, Salas Alta, ES** ]

# are any geohints correct?

We now have three different locations for the same hostname. Are any of them correct?

ccr21.par01.atlas.cogent

[ cogentco.com, ccr + 2, Concord, CA ]

[ cogentco.com, par + 1, Paris, FR ]

[ cogentco.com, atlas + 0, Salas Alta, ES ]

# are any geohints correct?

We now have three different locations for the same hostname. Are any of them correct?

We will check them with active measurements!

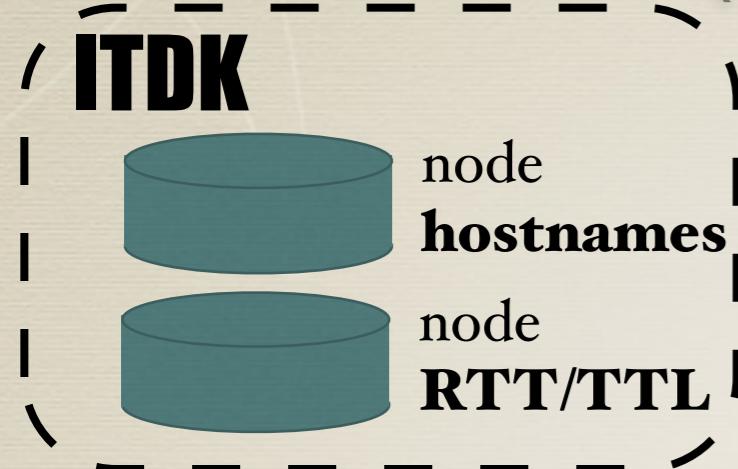
ccr21.par01.atlas.cogent

[ cogentco.com, ccr + 2, Concord, CA ]

[ cogentco.com, par + 1, Paris, FR ]

[ cogentco.com, atlas + 0, Salas Alta, ES ]

# ITDK (active measurements)

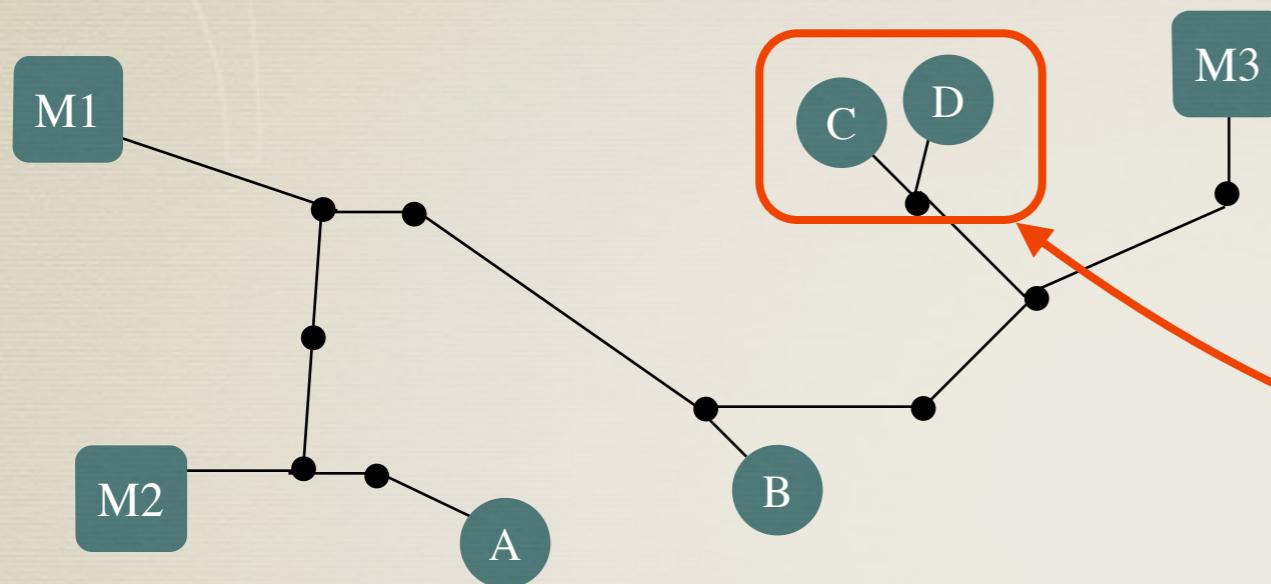


Internet Topology Data Kit (ITDK): is a large scale curated IPv4 Internet topology dataset

- \* periodically/curated (this study used July 2013)
- \* measurements
  - \* Round Trip Times (RTT)
  - \* Time To Live (TTL)
- \* collected from Ark (66 monitors on July 2013)
- \* router alias resolution ( 31,750k nodes\* )

\* each node roughly a router

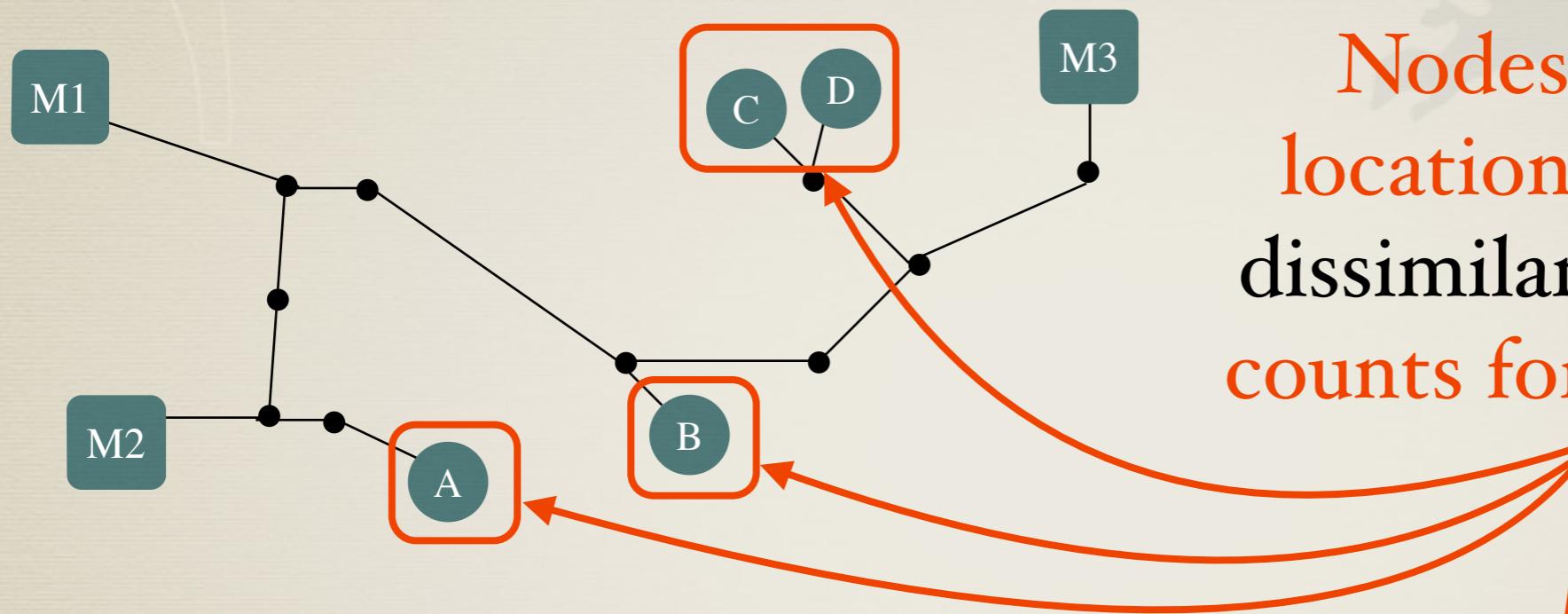
# checking same location



Nodes in the same location  
should have similar RTT and  
hop counts for each monitor.

	<b>ccr + 2 Concord</b>	<b>par + 1 Paris</b>	M1		M2		M3	
			RTT	hop count	RTT	hop count	RTT	hop count
A	ccr01.san01.altas.cogentco.com	X	23	4	26	3	112	10
B	ccr02.was02.altas.cogentco.com	X	42	4	49	6	76	5
C	ccr04.par01.altas.cogentco.com	X	97	8	98	9	33	4
D	ccr02.par02.altas.cogentco.com	X	93	8	101	9	35	4

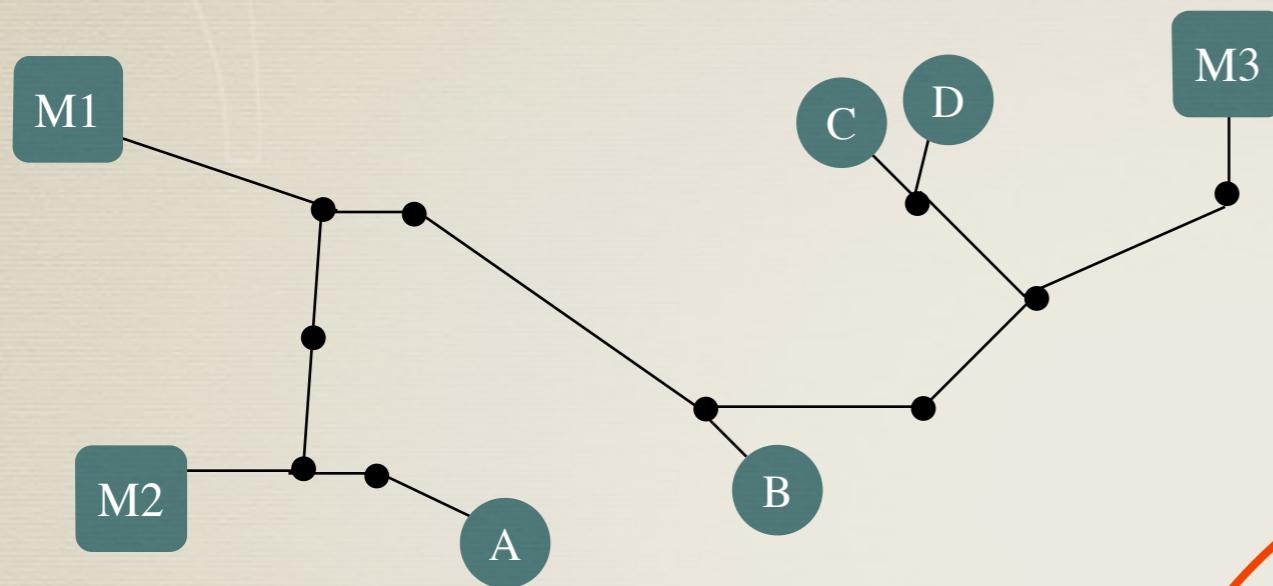
# different locations



Nodes in different locations should have dissimilar RTT and hop counts for each monitor.

	<b>ccr + 2 Concord</b>	<b>par + 1 Paris</b>	M1		M2		M3	
			RTT	hop count	RTT	hop count	RTT	hop count
A	ccr01.san01.altas.cogentco.com	X	23	4	26	3	112	10
B	ccr02.was02.altas.cogentco.com	X	42	4	49	6	76	5
C	ccr04.par01.altas.cogentco.com	X	97	8	98	9	33	4
D	ccr02.par02.altas.cogentco.com	X	93	8	101	9	35	4

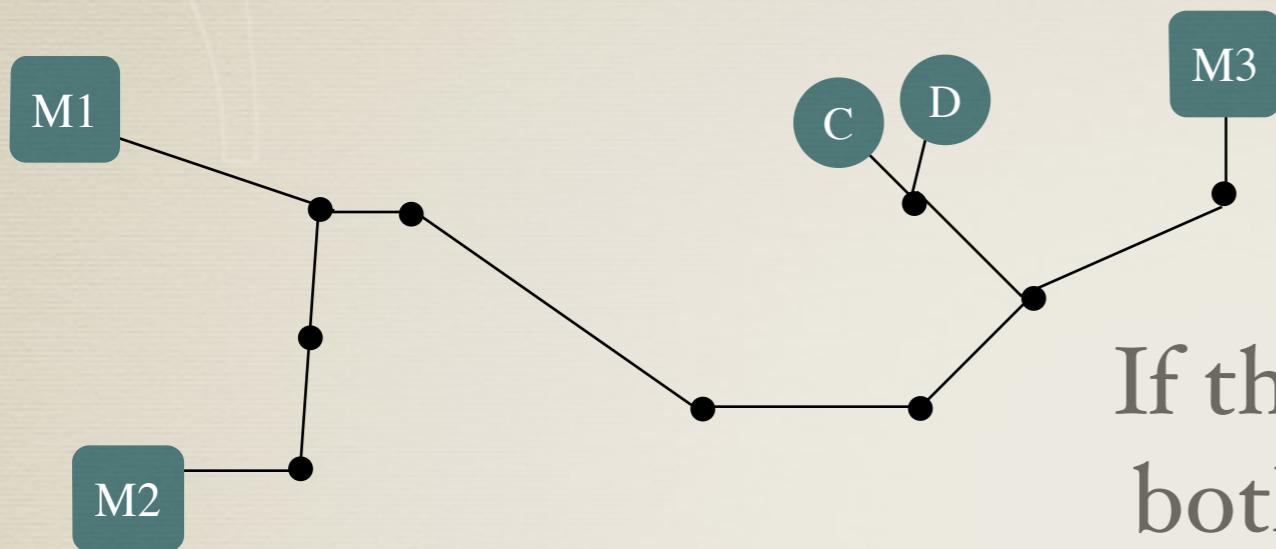
# inferring valid geohint



so we infer that **par+1** is likely a valid geohint

	ccr + 2 Concord	par + 1 Paris	M1	M2	M3			
			RTT	hop count	RTT	hop count	RTT	hop count
A	ccr01.san01.altas.cogentco.com	X	23	4	26	3	112	10
B	ccr02.was02.altas.cogentco.com	X	42	4	49	6	76	5
C	ccr04.par01.altas.cogentco.com	X	97	8	98	9	33	4
D	ccr02.par02.altas.cogentco.com	X	93	8	101	9	35	4

# checking valid location

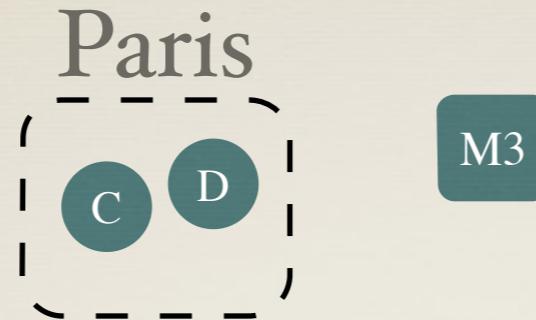


If the network only had C and D,  
both **ccr+2** and **par+1** look valid.  
C and D are in the same location.

	<b>ccr + 2 Concord</b>	<b>par + 1 Paris</b>	M1		M2		M3		
			RTT	hop count	RTT	hop count	RTT	hop count	
C	ccr04.par01.altas.cogentco.com	X	X	97	8	98	9	33	4
D	ccr02.par02.altas.cogentco.com	X	X	93	8	101	9	35	4

# checking valid location

M1

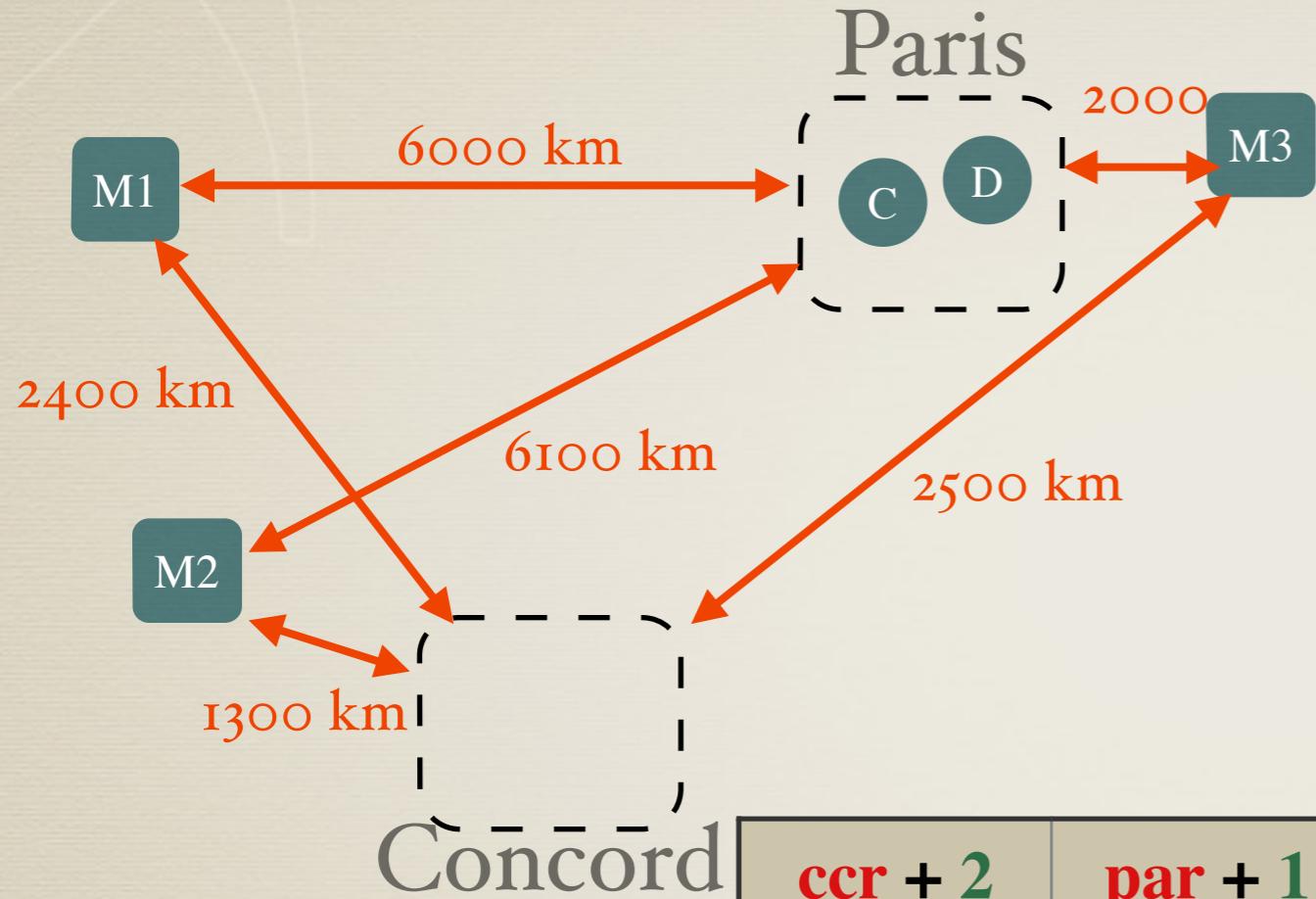


M2

This is solved by inferring the speed between the monitors and the inferred location.

		<b>CCR + 2 Concord</b>	<b>PAR + 1 Paris</b>	M1		M2		M3	
C	CCR04.PAR01.altas.cogentco.com	X	X	RTT	Hop Count	RTT	Hop Count	RTT	Hop Count
C	CCR04.PAR01.altas.cogentco.com	X	X	97	8	98	9	33	4
D	CCR02.PAR02.altas.cogentco.com	X	X	93	8	101	9	35	4

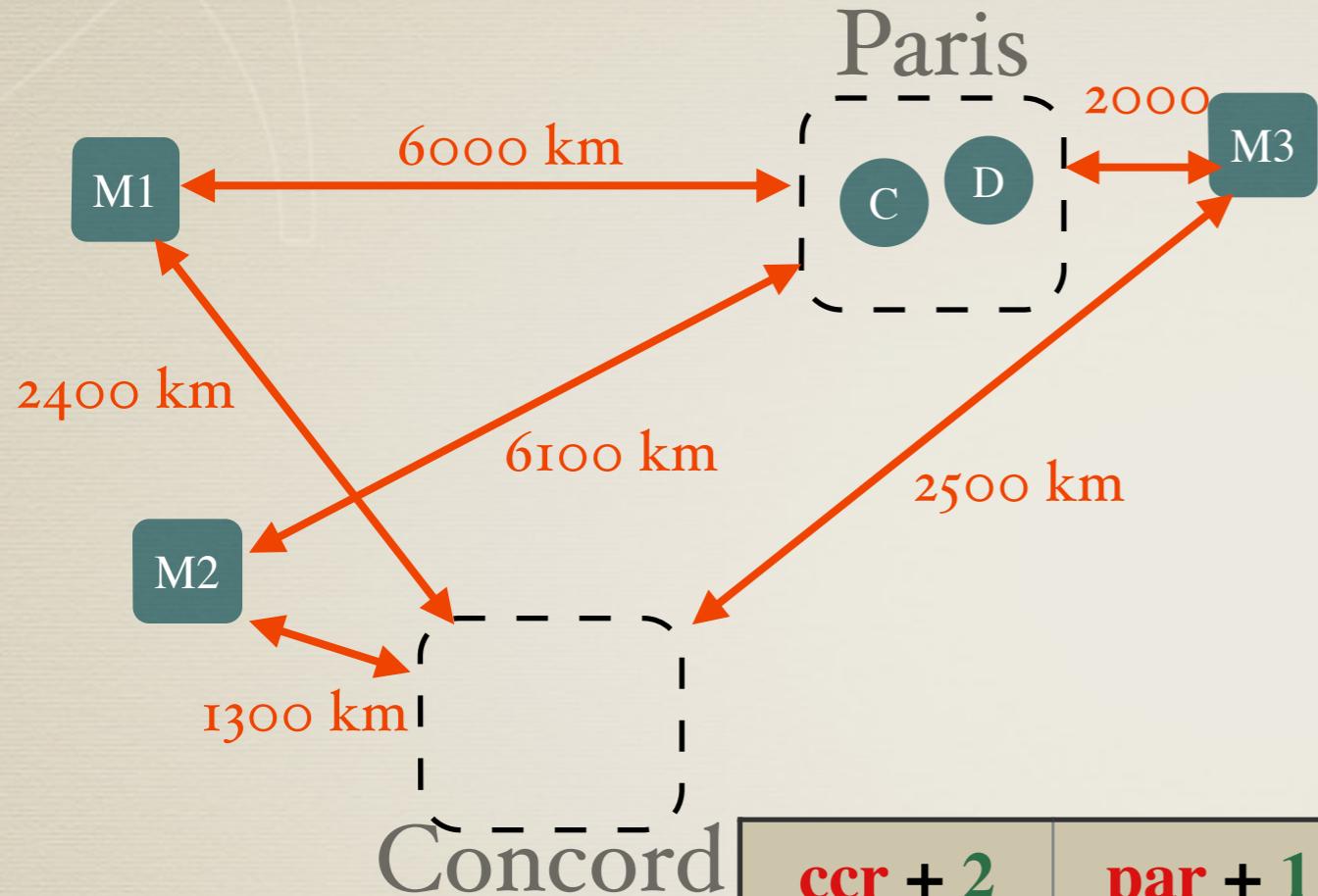
# estimating speed



The speed is calculated using the distance between the infer location and the monitors, and the measured RTTs.

		speed (km/ms)									
		CCR + 2 Concord		PAR + 1 Paris		M1		M2		M3	
		CCR+2	PAR+2	CCR+2	PAR+2	CCR+2	PAR+2	CCR+2	PAR+2	CCR+2	PAR+2
C	CCR04.par01.altas.cogentco.com	X		X		46	123	26	124	151	120
D	CCR02.par02.altas.cogentco.com	X		X		51	129	25	121	142	114

# estimating speed

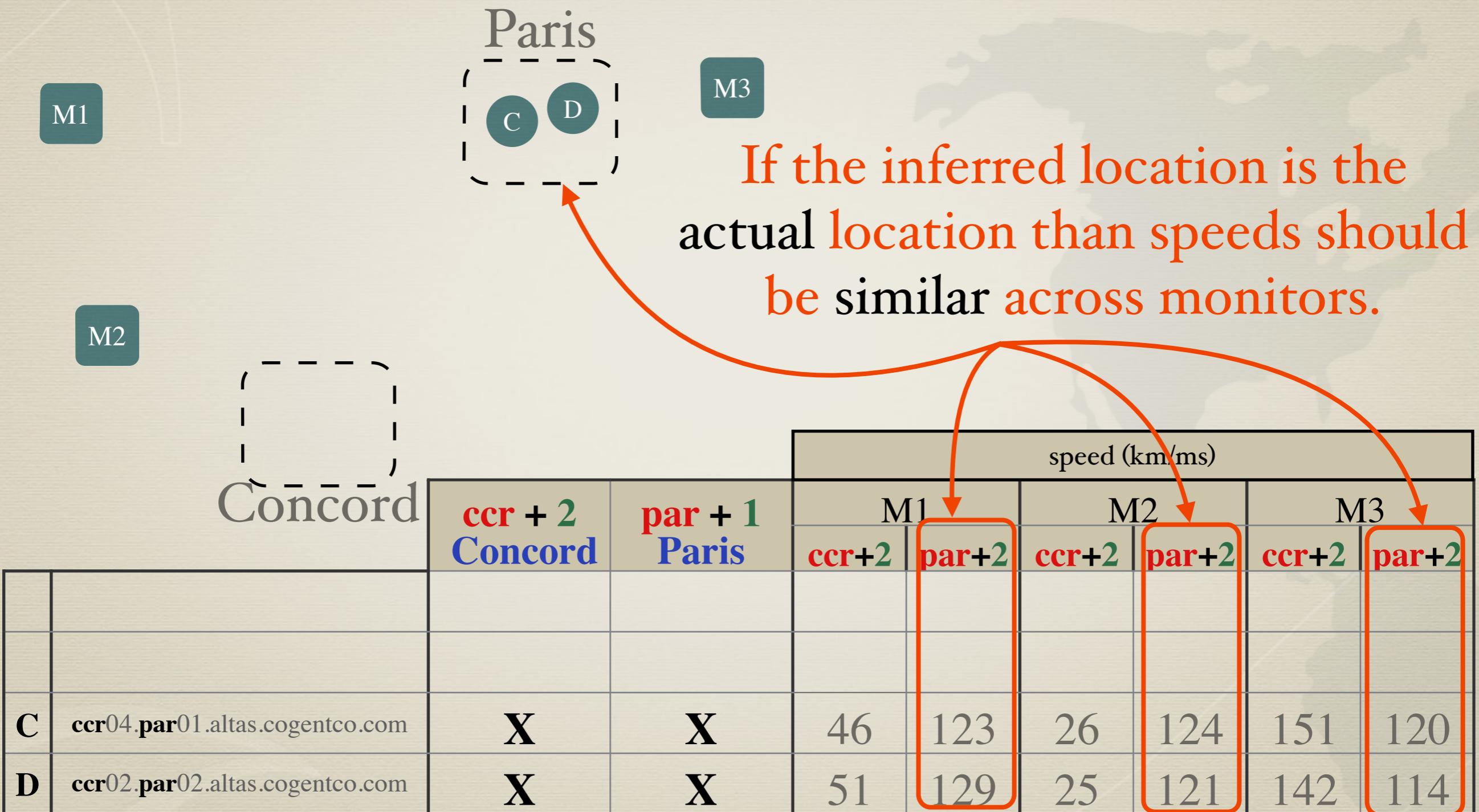


The speed is calculated using the distance between the infer location and the monitors, and the measured RTTs.

$$\text{speed} = \frac{\text{distance}}{\text{RTT}}$$

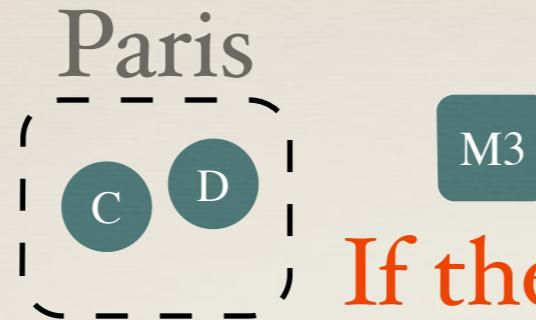
	speed (km/ms)								
	ccr + 2 Concord	par + 1 Paris	M1 ccr+2	M1 par+2	M2 ccr+2	M2 par+2	M3 ccr+2	M3 par+2	
C	ccr04.par01.altas.cogentco.com	X	X	46	123	26	124	151	120
D	ccr02.par02.altas.cogentco.com	X	X	51	129	25	121	142	114

# actual location



# different location

M1



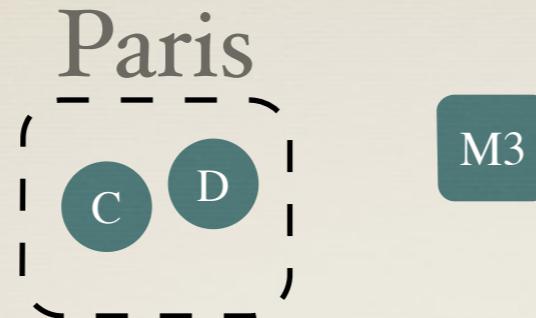
If the inferred location is a different location than speeds should be dissimilar across monitors

M2

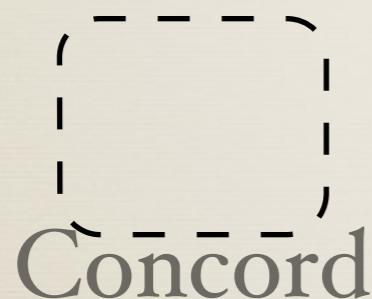
		speed (km/ms)							
		CCR + 2	PAR + 1	M1	M2	M3			
		Concord	Paris	CCR+2	PAR+2	CCR+2	PAR+2	CCR+2	PAR+2
C	CCR04.PAR01.altas.cogentco.com	X	X	46	123	26	124	151	120
D	CCR02.PAR02.altas.cogentco.com	X	X	51	129	25	121	142	114

# inferring valid geohint

M1



M2



**CCR + 2  
Concord**

**par + 1  
Paris**

so we infer that **par+1** is likely a valid geohint

		speed (km/ms)							
		M1	M2	M3	M1	M2	M3	M1	
C	CCR04.par01.altas.cogentco.com	X	X	46	123	26	124	151	120
D	CCR02.par02.altas.cogentco.com	X	X	51	129	25	121	142	114

# DRoP: steps

- \* Construct geohints from hostnames with shared public suffixes, hints, and hint positions
- \* Create a 4-dimensional vector of active measurement data for each geohint
- \* Classify geohint for likely validity
- \* Derive general geolocation rules

# ◆ DRoP: building the vector

- \* Create a 4-dimensional vector of active measurement (ITDK) data for each geohint
  - \* created from RTT and TTL measurements between ark monitors and a geohint's nodes
  - \* checks if geohint's nodes are in the:
    - same location
    - geohint's inferred location

# RTT from Ark monitors to geohint's nodes

3 measurements between  
anc-us and node 1

RTT\* values to nodes  
matching a *geohint*

	nodes	
monitors	node 1	node 2
anc-us	26, 499, 10 ms	17, 23, 15, 199 ms
bed-us	57, 67 ms	70 ms

4 measurements between  
anc-us and node 2

# RTT from Ark monitors to geohint's nodes

RTT\* values to nodes matching a *geohint*

	nodes	
	node 1	node 2
monitors		
anc-us	26, 499, 10 ms	17, 23, 15, 199 ms
bed-us	57, 67 ms	<del>70 ms</del>

less than two measurements

# $\text{RTT}_{\min}$ from Ark monitors to geohint's nodes

	<b>nodes</b>	
	node 1	node 2
anc-us	10 ms	17 ms
bed-us	57 ms	

minimum ( $\min$ ) RTT reduces delay caused by congestion  
we are interested in propagation delay

# RTT<sub>min</sub> from Ark monitors to geohint's nodes

remove nodes with fewer than 2 monitors probed

		nodes			
		node 1	node 2	node 3	node 5
monitors	anc-us	10 ms	15 ms		183 ms
	bed-us	57			43 ms
	dkr-sn		6 ms	5 ms	13 ms
	nrt-jp	63	29 ms		45 ms

not enough monitors for later triangulation

# $\text{RTT}_{\text{std\_min}}$ from Ark monitors to geohint's nodes

		<b>nodes</b>			
		node 1	node 2	node 3	node 5
<b>monitors</b>	anc-us	10 ms	15 ms		183 ms
	bed-us	57			43 ms
	dkr-sn		6 ms		6 ms
	nrt-jp	63	29 ms		45 ms

standard deviation (std) is a measure of similarity  
valid geohints should have similar RTTs

# $\text{RTT}_{\text{std\_min}}$ from Ark monitors to geohint's nodes

monitors	nodes				per monitor	
	node 1	node 2	node 3	node 5	std. dev.	average
anc-us	10 ms	15 ms		183 ms	80.4	69.3 ms
bed-us	57			43 ms	7	50 ms
dkr-sn		6 ms		6 ms	3.5	9.5
nrt-jp	63	29 ms		45 ms	13.9	45.7ms

stand deviation (std) is a measure of similarity  
valid geohints should have similar RTTs

# RTT<sub>avg\_std\_min</sub> from Ark monitors to geohint's nodes

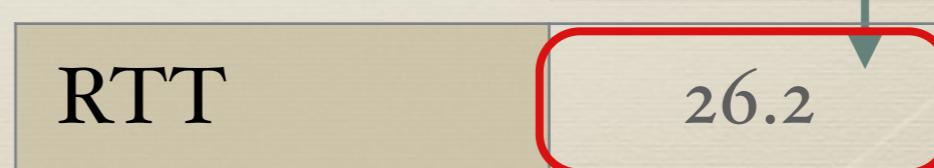
monitors	nodes				per monitor	
	node 1	node 2	node 3	node 5	std. dev.	average
anc-us	10 ms	15 ms		183 ms	80.4	69.3 ms
bed-us	57			43 ms	7	50 ms
dkr-sn		6 ms		6 ms	3.5	9.5
nrt-jp	63	29 ms		RTT		26.9
						45.7ms

average (avg) combines  
measurements of across all  
monitors

# RTT<sub>avg\_std\_min</sub> from Ark monitors to geohint's nodes

monitors	nodes				per monitor	
	node 1	node 2	node 3	node 5	std. dev.	average
anc-us	10 ms	15 ms		183 ms	80.4	69.3 ms
bed-us	57			43 ms	7	50 ms
dkr-sn		6 ms		6 ms	3.5	9.5
nrt-jp	63	29 ms		45 ms	13.9	45.7ms

average (avg) combines  
measurements of across all  
monitors



# geohint vector

vector			
<b>evidence nodes in same location</b>		<b>evidence nodes in inferred location</b>	
RTT avg_std_min	HopCount avg_std	Speed avg	Speed std
<b>26.2</b>			

- \* **RTT<sub>avg\_std\_min</sub>** average standard deviation minimum RTT

# $\text{speed}_{\text{std}} / \text{speed}_{\text{avg}}$ from Ark monitors to geohint's nodes

**geohint:** [ cogentco.com, IATA+2, Concord, CA]

We now use the average minimum (`avg_min`) RTT, calculated when we calculated  $\text{RTT}_{\text{avg\_std\_min}}$ , to calculate the speed.

**per monitor**

	RTT
anc-us	69.3 ms
bed-us	50 ms
dkr-sn	9.5
nrt-jp	45.7ms

# $\text{speed}_{\text{std}} / \text{speed}_{\text{avg}}$ from Ark monitors to geohint's nodes

**geohint:** [ cogentco.com, IATA+2, Concord, CA]

$$\text{speed} = \frac{\text{distance}}{\text{RTT}_{\text{avg\_min}}}$$

## **per monitor      to geohint**

	RTT	distance	speed
anc-us	69.3 ms	4872 km	70.3 km/ms
bed-us	50 ms	690 km	13.8 km/ms
dkr-sn	9.5	6660 km	701 km/
nrt-jp	45.7ms	10,311 km	225.6 km/ms

Distance is between the monitor and the inferred location.

# $\text{speed}_{\text{std}} / \text{speed}_{\text{avg}}$ from Ark monitors to geohint's nodes

**geohint:** [ cogentco.com, IATA+2, Concord, CA]

$$\text{speed} = \frac{\text{distance}}{\text{RTT}_{\text{avg\_min}}}$$

## **per monitor**      **to geohint**

	RTT	distance	speed
anc-us	69.3 ms	4872 km	70.3 km/ms
bed-us	50 ms	690 km	13.8 km/ms
dkr-sn	9.5	6660 km	701 km/
nrt-jp	45.7ms	10,311 km	225.6 km/ms

To check the inferred location, we check the stand deviation (std) and average (avg) speed.

270	252 km/ms
Speed	Speed

# geohint vector

vector			
<b>evidence nodes in same location</b>		<b>evidence nodes in inferred location</b>	
RTT avg_std_min	HopCount avg_std	Speed avg	Speed std
26.2		<b>270</b>	<b>252</b>

- \*  $\text{RTT}_{\text{avg\_std\_min}}$  average standard deviation minimum RTT
- \*  $\text{Speed}_{\text{avg}}$  average propagation speed
- \*  $\text{Speed}_{\text{std}}$  standard deviation of the speed

# Hopcount: inferring

We want hop count, but ITDK only has observed TTLs. So we must infer the hop count from the observed TTLs

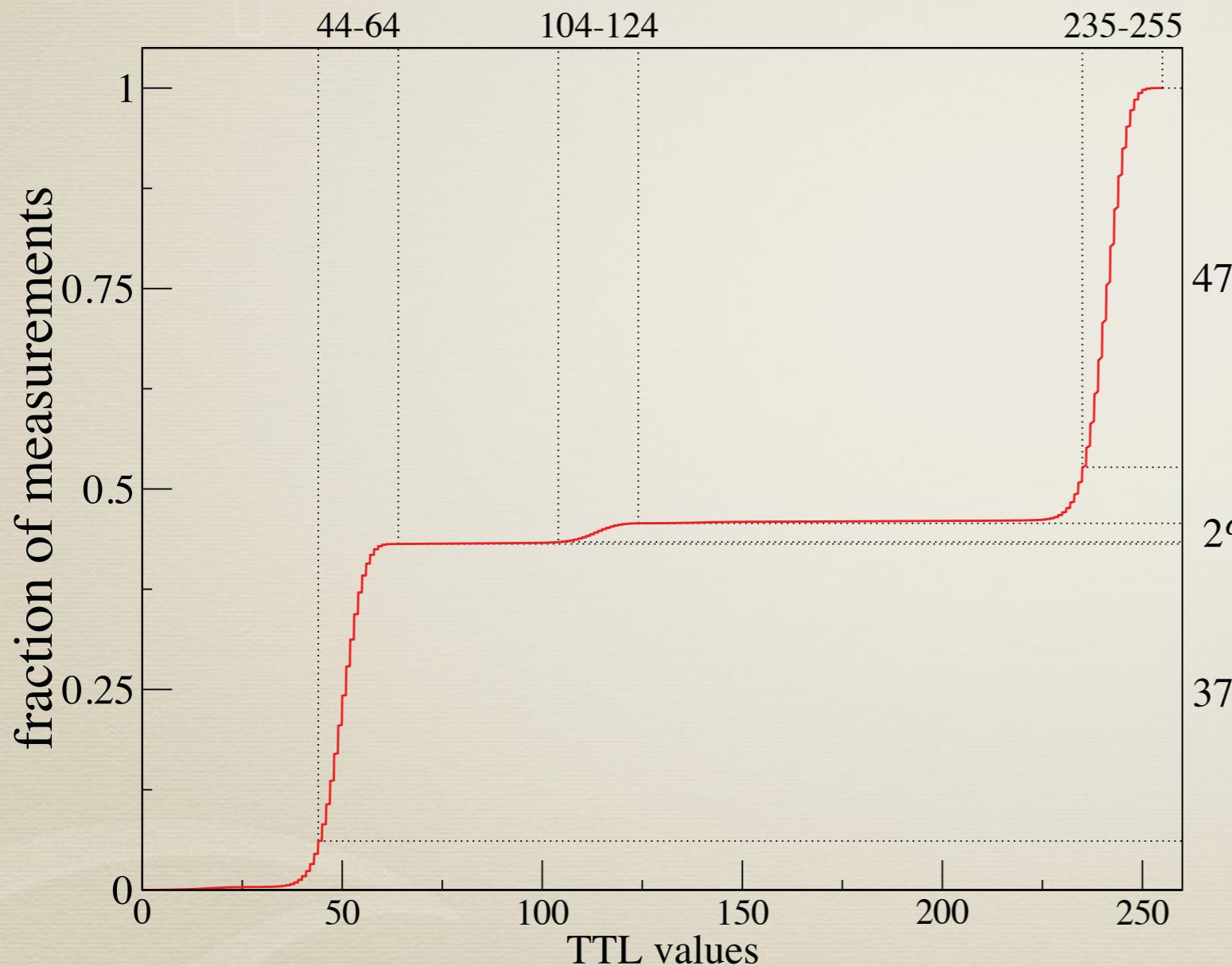
# TTL from Ark monitors to geohint's nodes

monitors	nodes	
	node 1	node 2
anc-us	51, 49, 49	240, 241, 240, 239
bed-us	56, 55	246, 244

- \* Observed TTL is function of hop count and initial (initial) TTL.
- \* Different routers use different  $\text{TTL}_{\text{initial}}$
- \* To calculate hop count we must first infer each node's  $\text{TTL}_{\text{initial}}$

# inferring TTL<sub>initial</sub>

TTL values observed in ITDK July 2013



$\text{TTL}_{\text{initial}}$   
255  
Most likely  
124  $\text{TTL}_{\text{initial}}$  for each  
observed TTL  
64

# inferring HopCount

$$\text{HopCount} = \text{TTL} - \text{TTL}_{\text{initial}}$$

monitors	TTL	nodes	
		node 1	node 2
anc-us	51, 49, 49	240, 241, 240, 239	
bed-	56, 55	246, 244	

	TTL <sub>initial</sub>	
	64	255

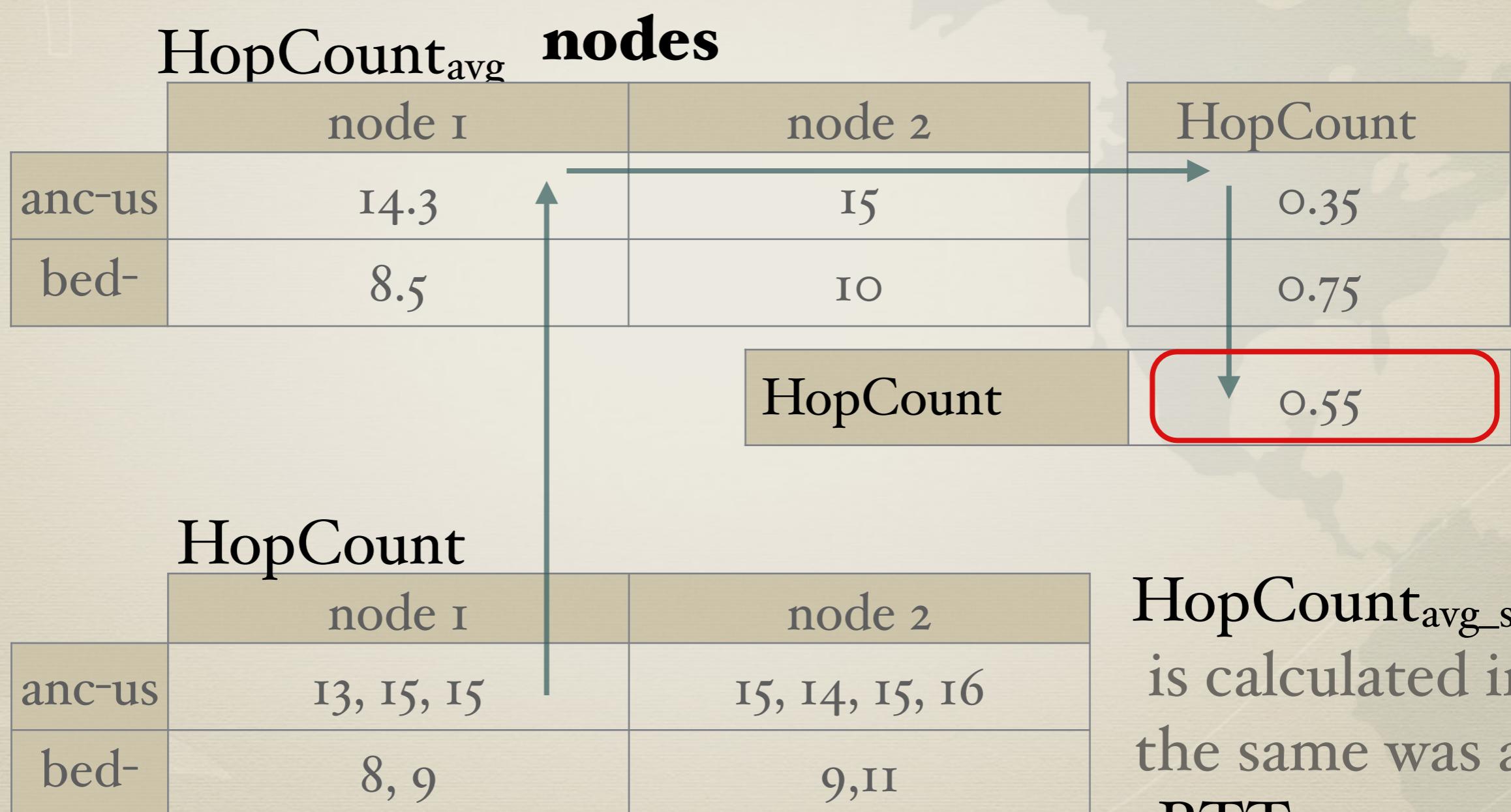
	HopCount	
anc-us	13, 15, 15	15, 14, 15, 16
bed-	8, 9	9, 11

$\text{TTL}_{\text{initial}}$  is inferred  
for each node.

HopCount is then  
calculated from  
average TTL.

# HopCount<sub>avg\_std</sub>

monitors



$\text{HopCount}_{\text{avg\_std}}$   
is calculated in  
the same was as  
 $\text{RTT}_{\text{avg\_std\_min.}}$

# geohint vector

vector			
<b>evidence nodes in same location</b>		<b>evidence nodes in inferred location</b>	
RTT avg_std_min	HopCount avg_std	Speed avg	Speed std
26.2	<b>0.55</b>	270	252

- \*  $\text{RTT}_{\text{avg\_std\_min}}$  average standard deviation minimum RTT
- \*  $\text{HopCount}_{\text{avg\_std}}$  average standard deviation of inferred hop count
- \*  $\text{Speed}_{\text{avg}}$  average propagation speed
- \*  $\text{Speed}_{\text{std}}$  standard deviation of the speed

# DRoP: steps

- \* Construct geohints from hostnames with shared public suffixes, hints, and hint positions
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- \* Classify geohint for likely validity
- \* Derive general geolocation rules

# ◆ DRoP: validate geohints

- \* Classify geohint for likely validity
  - \* train classifier with ground truth (operator-provided naming conventions)
    - akamai.com, belwue.de, cogentco.com,  
digitalwest.net, ntt.net, peakio.net
    - <iata>[0-9]+.atlas.cogentco.com  
par01.altas.cogentco.com
  - \* classify geohints as likely valid or invalid



# ground truth

actual hint

hostname <b>position</b>	ccr21. 2	par01. 1	atlas. 0	public suffix cogentco.com
<b>hint location</b>	ccr   location	par   Paris, FR	atlas Salas Atlas, ES	Concord, CA

assign labels based  
on ground truth

geohint	vector				label
	RTT avg_std_min	Speed std	Speed avg	HopCount avg_std	
[ cogentco.com, ccr+2, Concord, CA ]	9.2	270	252	0.55	FALSE
[ cogentco.com, par+1, Paris, FR ]	13.2	50	12	0.35	TRUE
[ cogentco.com, atlas+0, Salas Alta, ES ]	30.4	72	33	0.90	FALSE



# ground truth

actual hint

hostname <b>position</b>	ccr21. 2	par01. 1	atlas. 0	public suffix cogentco.com
<b>hint location</b>	ccr     Concord, CA	par     Paris, FR	atlas Salas Atlas, ES	

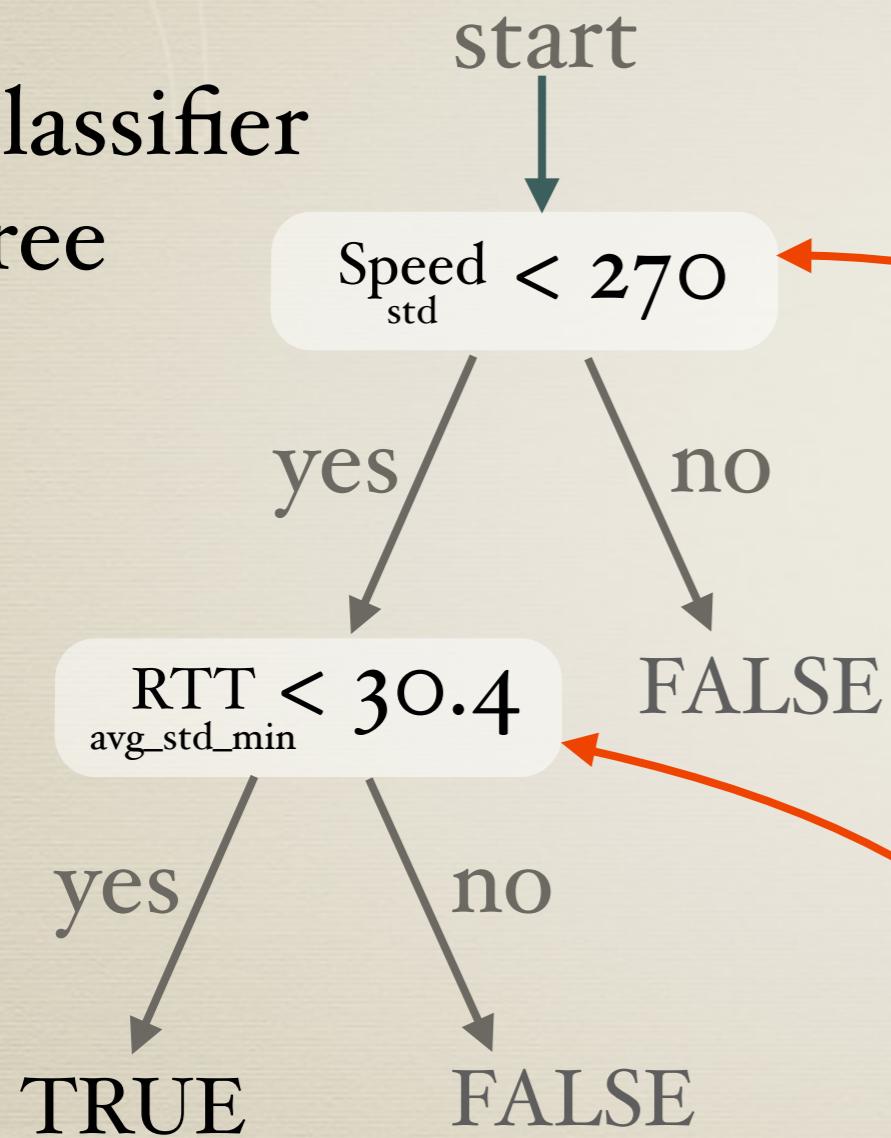


assign labels based  
on ground truth

geohint	vector				label
	RTT avg_std_min	Speed std	Speed avg	HopCount avg_std	
[ cogentco.com, ccr+2, Concord, CA ]	9.2	270	252	0.55	FALSE
[ cogentco.com, par+1, Paris, FR ]	13.2	50	12	0.35	TRUE
[ cogentco.com, atlas+0, Salas Alta, ES ]	30.4	72	33	0.90	FALSE

# train classifier

classifier  
tree



use labels to train the classifier

classifier  
train

vector				label
RTT <sub>avg_std_min</sub>	Speed <sub>std</sub>	Speed <sub>avg</sub>	HopCount <sub>avg_std</sub>	
9.2	270	252	0.55	FALSE
13.2	50	12	0.35	TRUE
30.4	72	33	0.90	FALSE

valid geohints

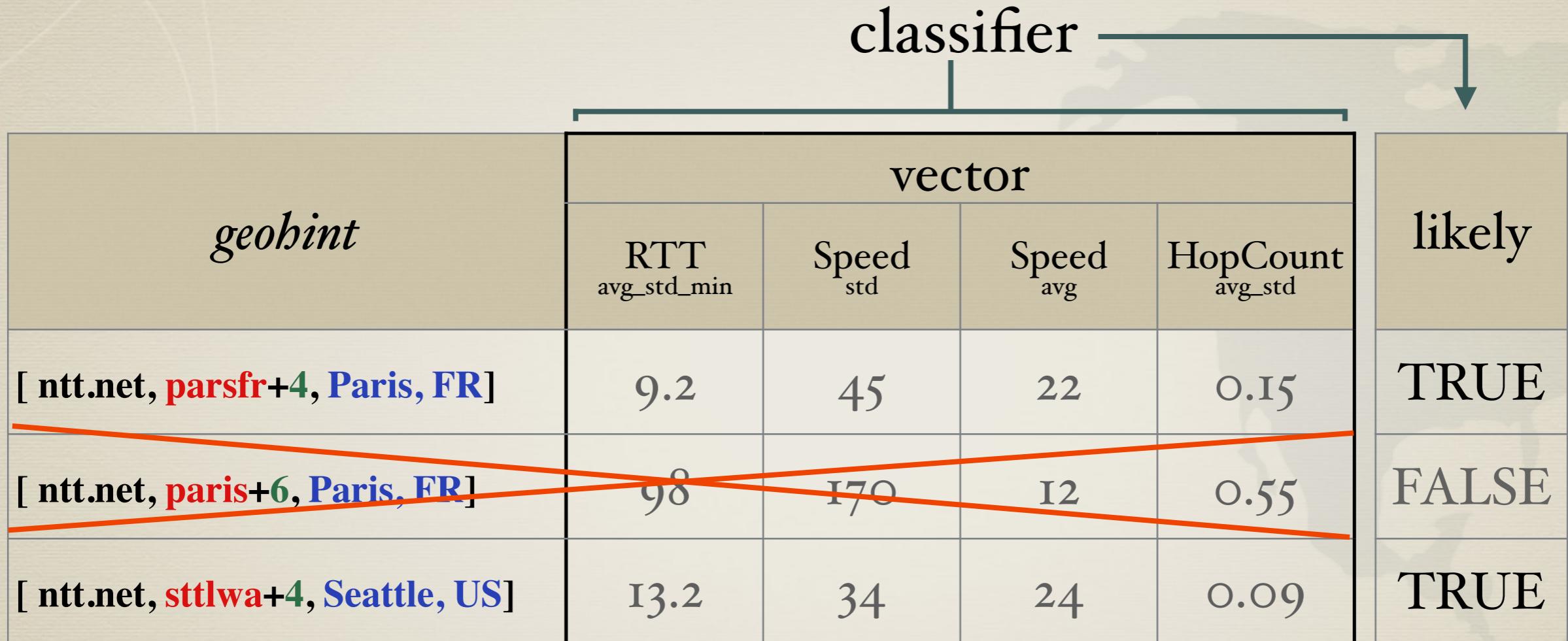
# using classifier

geohint	vector			
	RTT avg_std_min	Speed std	Speed avg	HopCount avg_std
[ <b>ntt.net, parsfr+4, Paris, FR</b> ]	9.2	45	22	0.15
[ <b>ntt.net, paris+6, Paris, FR</b> ]	98	170	12	0.55
[ <b>ntt.net, sttlwa+4, Seattle, US</b> ]	13.2	34	24	0.09

- \* classifier labels remaining geohints as likely or unlikely
- \* drops unlikely geohints

valid geohints

# using classifier



- \* classifier labels remaining geohints as likely or unlikely
- \* drops unlikely geohints

# DRoP: steps

- \* Construct geohints from hostnames with shared public suffixes, hints, and hint positions
- \* Create a 4-dimensional vector of active measurement data for each geohint.
- \* Classify geohint for likely validity
- \* Derive general geolocation rules

decode rules

# rule generation

geohint	vector				likely
	RTT avg_std_min	Speed std	Speed avg	HopCount avg_std	
[ntt.net, <sup>CLLI</sup> <b>parsfr+4</b> , Paris, FR]	9.2	45	22	0.15	TRUE
[ntt.net, <sup>CLLI</sup> <b>sttlwa+4</b> , Seattle, US]	13.2	34	24	0.09	TRUE

<<clli>>([<sup>a-z</sup>]+[a-z]+[0-9]\*){3}.ntt.net ←

xe-1.telefonica-data.**asbnva**o2.us.bb.gin.ntt.net

ae-o.francetelecom.**parsfr**o1.fr.bb.gin.ntt.net

xe-o.dt.**amstnl**o2.nl.bb.gin.ntt.net

## ◆ DRoP: build rules

- \* Derive general geolocation rules
  - \* combine classified geohints into a single rule
    - 60% classified as likely valid
    - share same geographic hint type / position
  - \* conflicting rules are resolved by rejecting the rule matching fewest hostnames (6% of rules)
  - \* resulting rules
    - 1,711 general rules
    - 1,398 domains

# validation of rules

domain	type	positive		negative		number of hostnames
		true	false	true	false	
akamai.com		0%	0%	100%	0%	170
belwue.de	city name	52%	14%	48%	1%	161
cogentco.com	IATA	90%	1%	10%	0%	13,129
digitalwest.net	IATA	49%	0%	51%	2%	111
ntt.net	CLLI	96%	0%	4%	0%	2,584
peak10.net	IATA	100%	0%	0%	0%	115
–total–		90%	1%	10%	0%	16,270

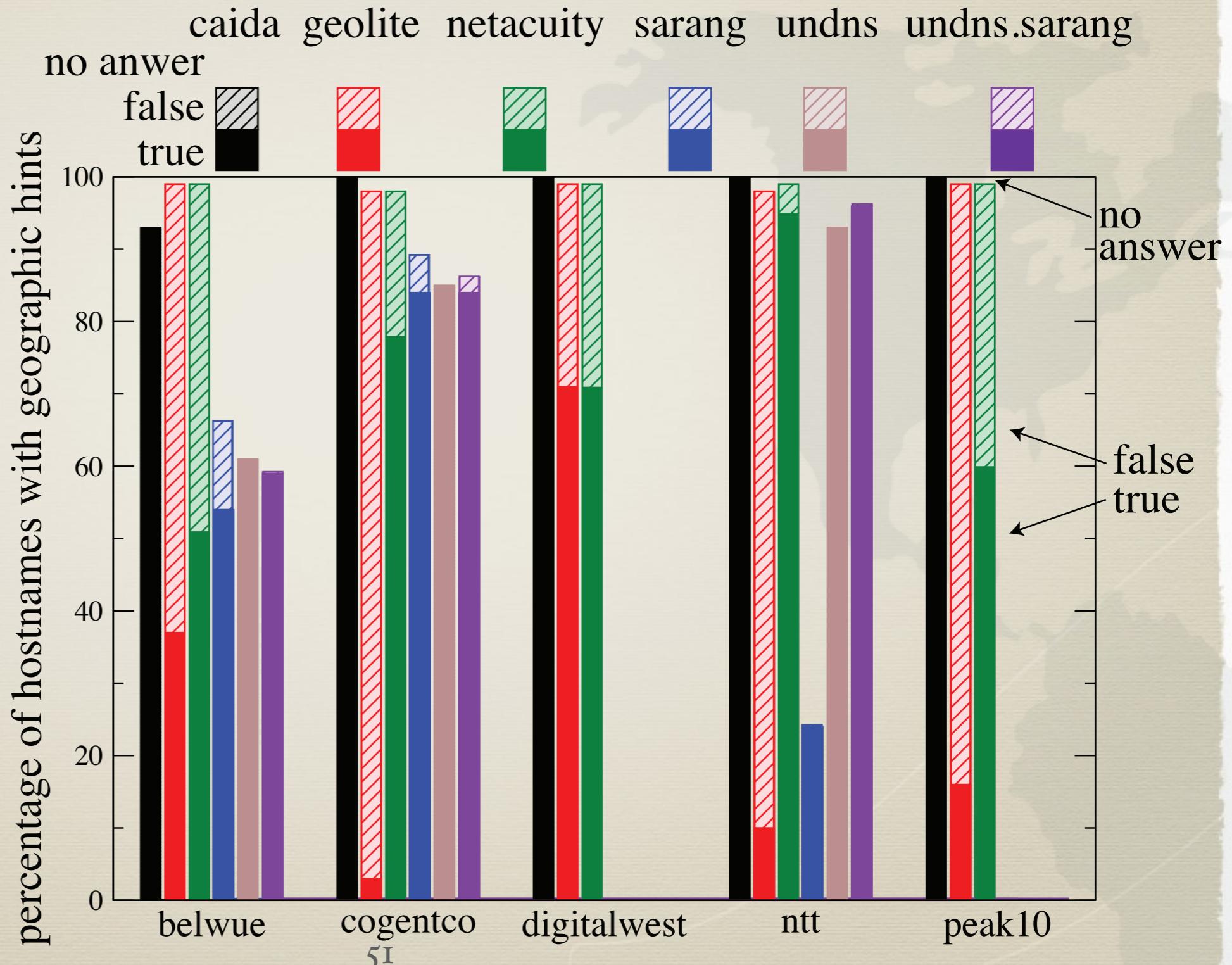
- “**true positive**” correctly placed this router within 10 km of its actual location
- “**false positive**” mapped the hint to a wrong location.
- “**true negative**” operators told us these hostnames have no geographic hint
- “**false negative**” failed to recognize a geographic hint.

# validation (other services)

To make databases co-locate cities with the same name, we relaxed **threshold from 10 km to 40 km**.

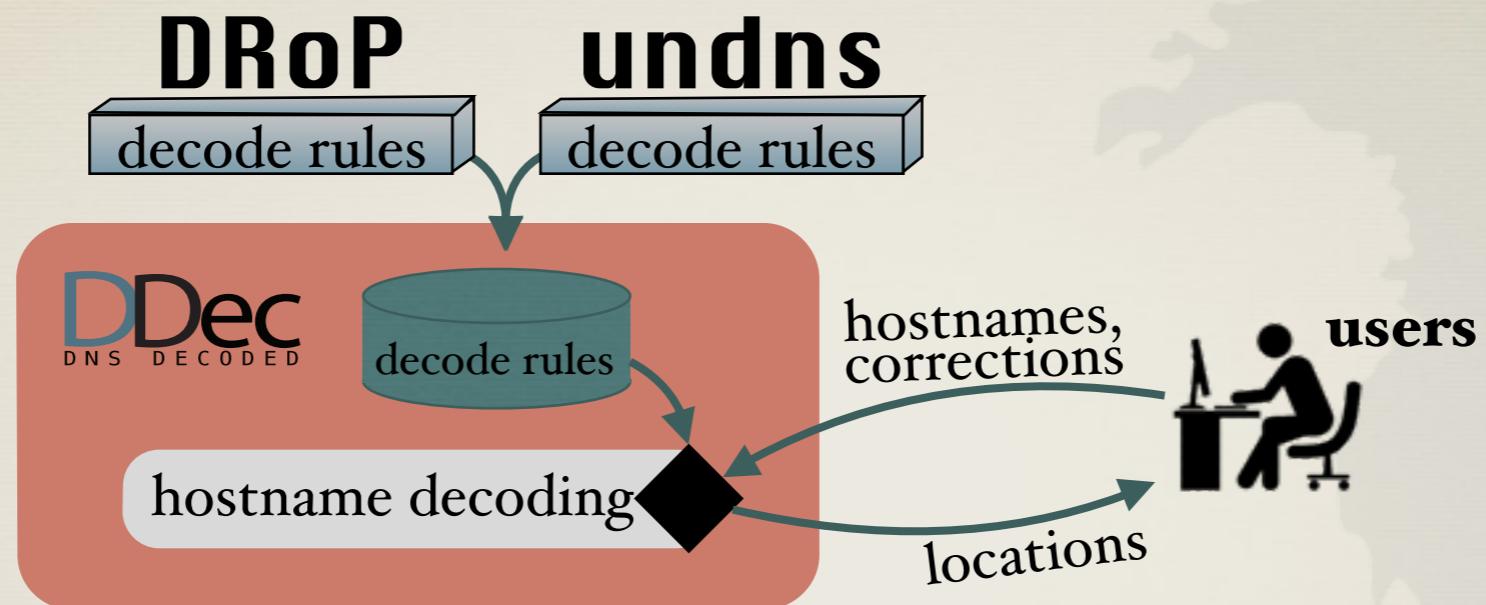
**For these hostnames, our algorithm provided the right answer in 99% of cases.**  
Excluding belwue.de, we got 100%.

**Netacuity was the most successful existing solution with 81% accuracy.**



# DRoP: summary

- \* DRoP provides a automated method for inferring geographic hints in hostnames.
- \* only works for hints in our library
- \* For available ground truth, our algorithm provided the right answer in 99% of cases.
- \* DRoP inferred
  - 1,711 general rules
  - 1,398 domains



DDec provides a public interface  
for corrections and lookup

**DDec (BETA)**

This page presents the BETA version of DDec, CAIDA's public DNS Decoding database, public interface.

Many organizations encode geographic location, router type, and other information into their hostnames, for example `LosAngeles` and `edge` in `xe-9-3-0.edge5.LosAngeles1.Level3.net`. By combining rules from multiple sources, `DRoP` and `undns`, DDec provides a single location for decoding DNS names.

Currently, DDec allows users to decode hostnames, find rules for individual domains, lookup encoding rules by name, or dump all the rule sets.

See also the [documentation](#). Please email corrections/feedback to [ddec-info@caida.org](mailto:ddec-info@caida.org).

Select one:  Decode hostnames  Find rulesets containing rules for a domain  Find a ruleset by name  Dump all rulesets

Enter any text that contains one or more hostnames (e.g. a simple list, or the output of traceroute). DDec will decode each hostname as much as possible.

Display patterns as:  hostpat  regexp  original

- \* DNS Decode (DDec)
  - decode geolocation, bandwidth, etc
- \* public interface to inferred DNS encodings
  - CAIDA's DRoP
  - University of Washington's undns
  - RIPE NCC's OpenIPMap<sup>1</sup>
- \* interface for operators to provide corrections to either rules or locations
- \* hostpat custom pattern syntax, replacement for regular expression

# hostpat: pattern syntax

[ddec.caida.org/help.pl](http://ddec.caida.org/help.pl)

- \* custom pattern syntax designed for hostnames

regex: \b ([a-z]+) ([^a-z]+[a-z]+\d\*) {2} .2iij\.net\$

loc=\$1 {#include pop} (undns format)

hostpat:B<pop>([^\L]+\L+\D\*) {2}.2iij.net

- \* rulesets collections of related rules

name: examplecorp

note: ExampleCorp, Inc.

rules:

- hostpat: <iata>D+.example.com
- hostpat: %.<ccli>.example.net

- \* increased simplicity lowers barrier to provide feedback

hostnames parsed  
from input

rulesets name  
undns.\*  
DRoP.\*

Show rules  Show decoding steps

Hostname	Decoded values		Ruleset	feedback
	loc	type		
1 r06.snjsca04.us.bb.gin.ntt.net	San Jose, CA		<a href="#">undns.AS2914</a>	correction
r06.snjsca04.us.bb.gin.ntt.net	SAN JOSE, CA, US		<a href="#">DRoP.ntt.net</a>	correction
2 ppp4-225.lvsb.vsnl.net.in	Mumbai, India	customer	<a href="#">undns.AS4755</a>	correction

location

type

hostnames parsed  
from input

rulesets name  
undns.\*  
DRoP.\*

Show rules  Show decoding steps

Hostname	Decoded values		Ruleset	feedback
	loc	type		
1 r06.snjsca04.us.bb.gin.ntt.net	San Jose, CA		<a href="#">undns.AS2914</a>	<a href="#">correction</a>
r06.snjsca04.us.bb.gin.ntt.net	SAN JOSE, CA, US		<a href="#">DRoP.ntt.net</a>	<a href="#">correction</a>
2 ppp4-225.lvsb.vsnl.net.in	Mumbai, India	customer	<a href="#">undns.AS4755</a>	<a href="#">correction</a>

location      type      feedback



# DDec: feedback

ddec.caida.org

feedback:  none  Provide feedback on this rule sets.  Edit the rule sets.

Enter text describing your feedback.

```
# mx0-ae7--thor-ae0.sdsc.edu | loc=LaJolla, CA
```

feedback:  none  Provide feedback on this rule sets.  Edit the rule sets.

Edit the rule sets below and submit.

```
# mx0-ae7--thor-ae0.sdsc.edu | loc=LaJolla, CA

---
name: undns.AS195
source: undns/keys/edu-us
rules:
- hostpat: '%.sdsc.edu'
  vars:
    - loc: LaJolla, CA
```

The screenshot shows the DDec feedback interface with two main panels. The top panel is for providing feedback, and the bottom panel is for editing rule sets.

**Top Panel (Feedback):**

- feedback:**  none  Provide feedback on this rule sets.  Edit the rule sets.
- Enter text describing your feedback.
- Text area containing: `# mx0-ae7--thor-ae0.sdsc.edu | loc=LaJolla, CA`

**Bottom Panel (Rule Sets):**

- feedback:**  none  Provide feedback on this rule sets.  Edit the rule sets.
- Edit the rule sets below and submit.**
- Text area containing the rule set configuration:

```

# mx0-ae7--thor-ae0.sdsc.edu | loc=LaJolla, CA

---
name: undns.AS195
source: undns/keys/edu-us
rules:
- hostpat: '%.sdsc.edu'
  vars:
    - loc: LaJolla, CA
  
```

Annotations in red text and arrows point to specific elements:

- hostname**: Points to the hostname in the feedback message area (`mx0-ae7--thor-ae0.sdsc.edu`).
- location**: Points to the location in the feedback message area (`loc=LaJolla, CA`).
- space for message**: Points to the large text area where feedback is entered.
- editable rulesets**: Points to the "Edit the rule sets" section in the bottom panel.

# future

- \* use DRoP-geolocated routers to geolocate adjacent routers
- \* infer less common geographic hints
- \* improve DDec feedback methods
- \* increase DRoP and DDec public visibility
  - present to RIPE and NANOG