Mobilyzer: Mobile Measurement Library Support for Principled Mobile QoE Characterization

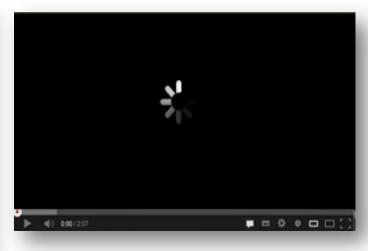
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Mobile apps are increasingly popular

- Dominant mode for data access is mobile
- Mobile networks suffer from performance and reliability problems





Facebook: no Internet connection

Youtube: rebuffering

We need measurements

- When YouTube hangs, is it
 - A slow device?
 - Weak signal?
 - Contention for bandwidth?
 - ISP traffic shaping?
 - Load on network?
 - Bad server?
- There is a lack of visibility
- Key challenge: Need extensive network measurements to support root cause analysis.

Strawman: There's an app for that







Unscalable



Inconsistent and inflexible





















Uncoordinated















Mobilyzer: Multiple Apps, One Library























Mobilyzer library



















Balancing Safety and Flexibility

Measurements supported



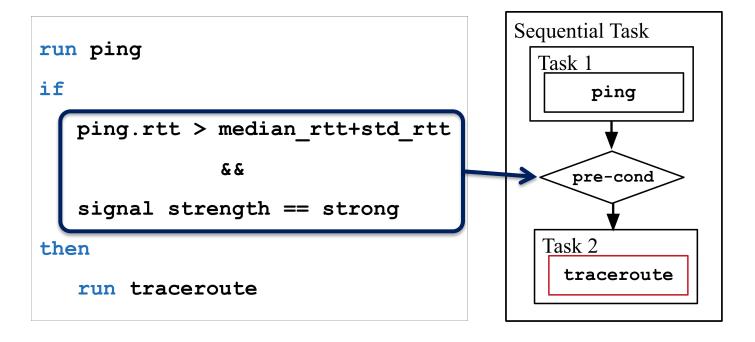
A set of measurement primitives:

- Executable in sequence or parallel
- Predictable in data and energy
- API: issue measurements, collect results
 - Fewer than 10 LoC to invoke the API

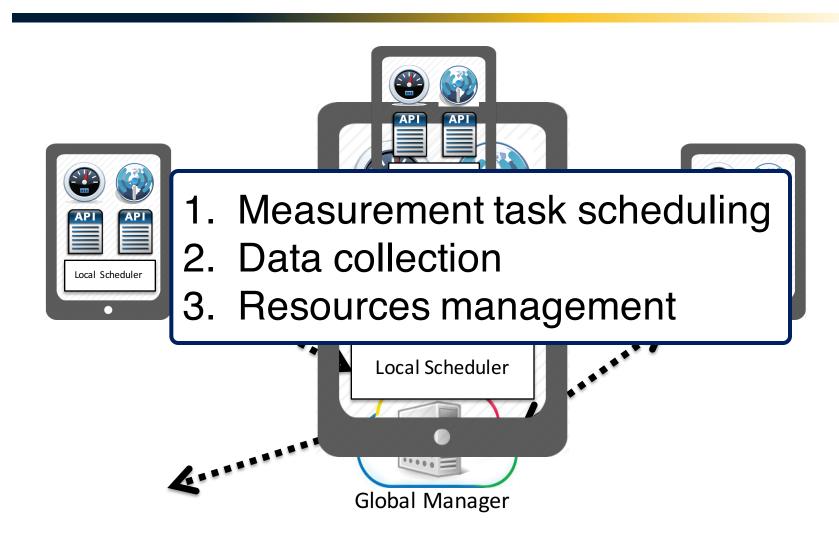
Flexibility Through Task Composition

Composed Tasks: simple diagnosis task

Trigger traceroute probing for high ping RTT destinations



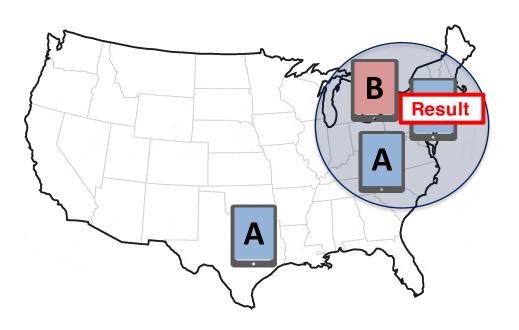
Coordinating Across Devices

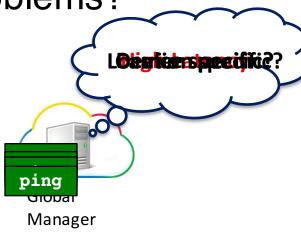


Coordination Enables Diagnosis

Dynamic measurement scheduling:

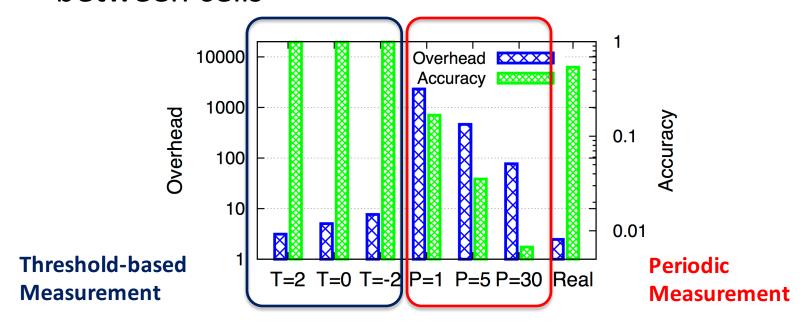
location, Internet, and/or server problems?





Context Aware Measurements

- Trigger measurements only when necessary, using device context.
 - Use case: performance impact of handovers between cells



Context Aware Measurements

- Schedule measurements based on device context.
 - Use case: censorship measurements



Web Browsing Measurement Support

- Crowd-sourced measurements of mobile web page performance:
 - PLT (Page Load Time) and PIT (Page Interactive Time)
 - Navigation Timing API (W3C standard)
 - Network vs. computation time
 - Combining resource timing data with Wprof [1] based dependency graphs for PLT analysis

[1] Wang et al., Demystifying Page Load Performance with Wprof, NSDI 2013

Video QoE Measurement

- Crowd-sourced measurements of video
 QoE in mobile:
 - Rebuffering
 - Video bit rate
- Compare Capacity Based Adaptive (CBA) with Buffer Based Adaptive (BBA)[1] streaming algorithms

[1] Huang et al., A Buffer-Based Approach to Rate Adaptation: Evidence from a Large Video Streaming Service, SIGCOMM 2014

Who is using *Mobilyzer*?

- Mobiperf
- MySpeedTest (Princeton)
 - Censorship measurements
 - Performance measurements





- MCoverage (University of Michigan ITS)
 - Understanding WiFi/Cellular coverage in Campus
- You?





Future Plans for Improvement

- Extending the set of primitive and complex measurements:
 - IPv6 Experiments
 - D2D Connectivity and Performance
 - Network Policy Inference
 - CDN Measurements
- Providing a query based interface
 - Converting the query to measurement tasks that can be scheduled on the devices
 - Predicting performance from historical data

Feedback from Community

- Mobilyzer is open source
- Data is anonymized and publicly accessible online

http://mobilyzer-project.mobi info@mobilyzer-project.mobi

More details:

Mobilyzer: An Open Platform for Controllable Mobile Network Measurements. MobiSys'15