Bandwidth Measurements from a Consumer Perspective A Measurement Infrastructure in Sweden

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Outline

- Background
- Description of an infrastructure and its tools
- Up and running, but for whom?
- Any objections?
- Experiences
- Future

Background

I am are here to report on an existing infrastructure for bandwidth measurements in Sweden.

Providers of tools and infrastructure:







Now we are getting involved!

Background cont.

Increase of broadband network access

Today: approx. 80 broadband access providers in Sweden

Link speeds from 0.25 Mbps to 100 Mbps

"Its a jungle"

A need for evaluation and comparison of broadband connections

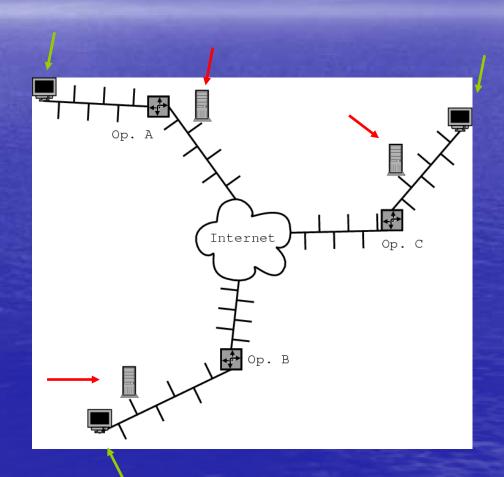


TPTEST



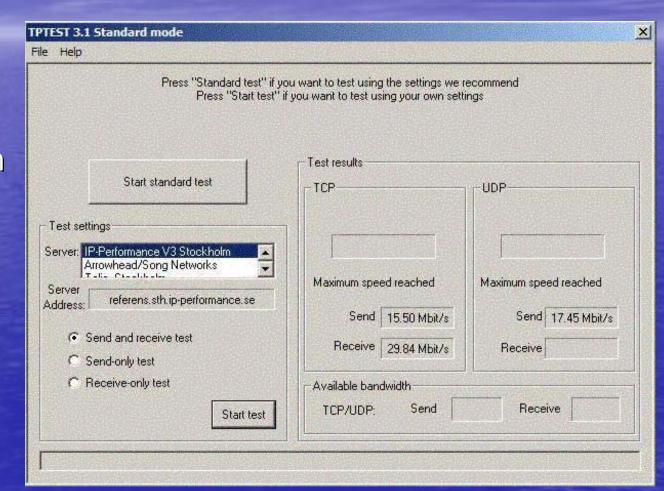
TPTEST infrastructure

- Test servers located at strategic points
- Clients choose which one to use for measurements
- Measures UDP and TCP throughput
- Reference server provided by SUNET



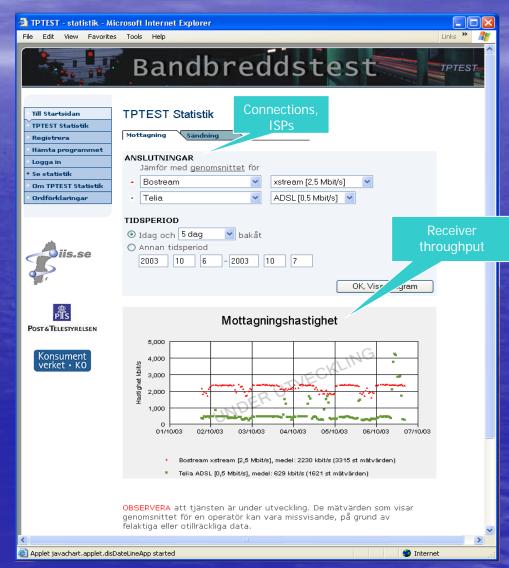
TPTEST v.3

- TCP and UDP throughput tests
- Measure to and from servers
- Hard for users to interpret the metrics
- Improvement needed...



TPTEST Statistics (v. 4)

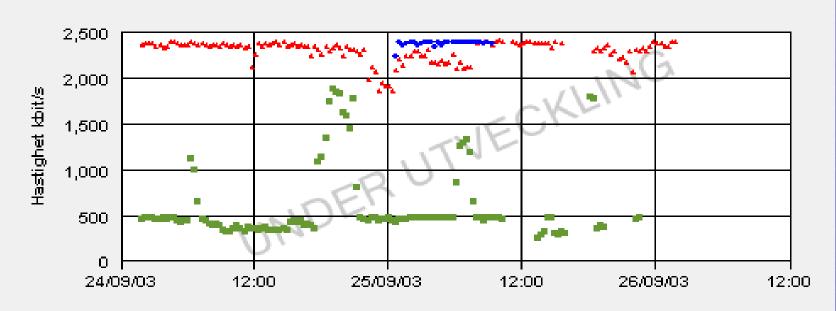
- No english version yet
- Users supply connection information
- Offers comparison of operators
- User measurements can be stored in global database
- User measurements can be compared



The statistics in detail

Receiver throughput

Mottagningshastighet



- 🔧 Mina värden, medel: 2390 kbit/s (159 st mätvärden).
- Bostream xstream [2,5 Mbit/s], medel: 2306 kbit/s (1075 st mätvärden).
- Telia ADSL [0,5 Mbit/s], medel: 600 kbit/s (1160 st mätvärden).

"My values"

Up and running, but for whom?

- Infrastructure
 More than 10 operators offer measurement servers
- Consumers
 TPTEST v.3: around 5-6000 measurements / 24h
 TPTEST v.4 has approx. 400 beta users

TPTEST objections

- Measurement by TCP
- Client computer bottlenecks
- Demands high amount of resources to do large throughput measurements
- TCP throughput and link bandwidth relation? (what do we really want to measure?)
- And more...

Experiences - Consumer view

- Keep it simple!
 - >Installation and execution must be trivial
 - Interpretion of results must be simple (however, simplicity may lead to erroneous or unfair results)
- TPTEST v.3 has metrics that are hard to interpret, complaints from users
 - >Only TCP throughput in v.4
 - Juses diagrams
- Pedagogics:
 - >Why is TCP throughput much lower than the raw bandwidth promised by operators?
 - >However, users seem to be educated through the TPTEST project...

Experiences – Governmental view

- The results must be trustworthy
 - in Sweden people trust the government to a higher degree than single companies
 - The service is not provided by a competitor (operator view...)
 - There are test servers provided by governmental agencies
- Important with user support
 - > The organisations provide a bulletin board

Experiences – ISP/operator view

- Overall positive reception
- Operators in Sweden trust TPTEST developers and sponsors
 - Needed to make the infrastructure grow and to make consumers interested

Concerns:

- Important that TPTEST is accurate
- Who is responsible if comparisons are unfair?
- Can operators put their test servers at strategic positions that will benifit some and not others?

Experiences – ISP/operator view cont

- Used to find errors
 ISPs use TPTEST to evaluate customer connections
 when customers complain, ISPs ask "have you run TPTEST?"
- Less expected ISPs/operators use TPTEST to find errors within their own networks Want something that is easy to use...

Future

- Successful so far, project expected to grow
- Project openness to more accurate methods and metrics
- Help to interpret the results when using new methods and metrics
- TPTEST infrastructure good platform to try out new research findings in a real topology
- More? Discussion wanted! ②

More information?

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Sourceforge:

http://tptest.sourceforge.net/ http://www.sourceforge.net/projects/tptest