

### Tomography with Available Bandwidth

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### Network tomography

- > Idea: Use end-to-end probes to estimate state of internal links
  - Send simultaneous probes to destinations that share portions of their path
  - Study correlations in end-to-end metrics

$$\begin{split} & |\mathsf{oss}_{\mathsf{XY}} = 1 - (1 - \mathsf{loss}_{\mathsf{XR}})(1 - \mathsf{loss}_{\mathsf{RY}}) \\ & |\mathsf{oss}_{\mathsf{XZ}} = 1 - (1 - \mathsf{loss}_{\mathsf{XR}})(1 - \mathsf{loss}_{\mathsf{RZ}}) \\ & | |\mathsf{If}| | |\mathsf{loss}_{\mathsf{XY}} = |\mathsf{loss}_{\mathsf{XZ}} = \mathsf{L}, \\ & | |\mathsf{then}| | | |\mathsf{loss}_{\mathsf{RY}} = |\mathsf{loss}_{\mathsf{RZ}} = \mathsf{0}, \\ & | |\mathsf{and}| | | |\mathsf{loss}_{\mathsf{XR}} = \mathsf{L} \end{split}$$

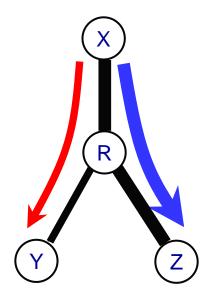


Focus: Available Bandwidth



# Extending tomography to A.B.

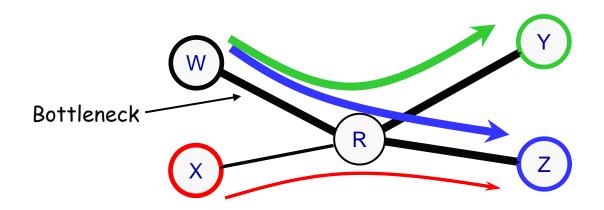
```
AB_{XY} = min(AB_{XR}, AB_{RY})
AB_{XZ} = min(AB_{XR}, AB_{RZ})
\Rightarrow AB_{XR} \geq max(AB_{XY}, AB_{XZ})
AB_{RY} \geq AB_{XY}
AB_{RZ} \geq AB_{XZ}
```



Tomography with several sources and destinations may help identify <u>multiple</u> bottlenecks on end-to-end paths



# Identifying bottleneck links

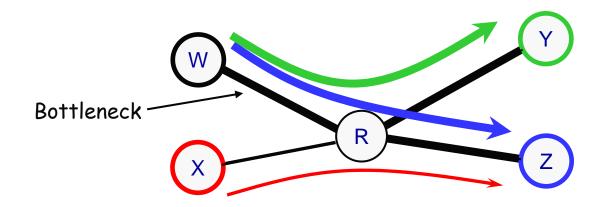


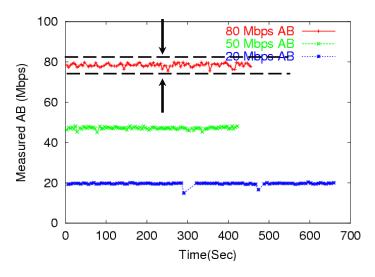
#### Bottleneck identification rules:

- ➤ Rule 1: For each path,
  - Links with the least A.B. are potential bottlenecks
     Could lead to false positives
- > Rule 2: For every pair of 2 paths with equal end-to-end A.B.
  - Non-shared links are non-bottlenecks
     Could lead to false negatives



## Challenge 1: probing tool inconsistency



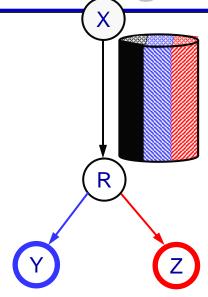


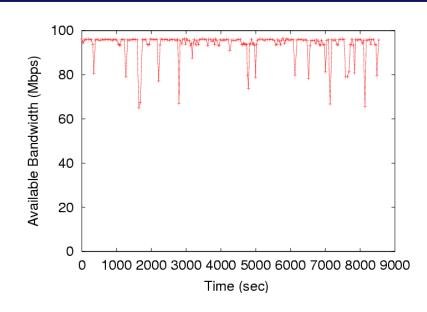
Tool inconsistency limits the ability to distinguish between bottleneck links

Inconsistency of the probing tool



## Challenge 2: probe scheduling





#### > Requirements:

- Paths that share links should <u>not</u> be probed concurrently
- Paths that share links should be probed concurrently

#### > Solution:

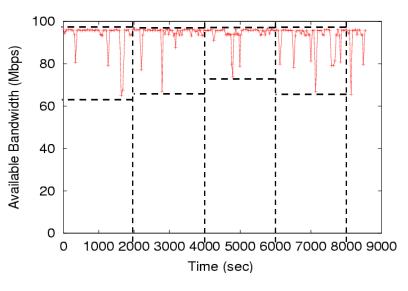
- Schedule link-sharing probes in separate steps
- Minimize the total number of steps used

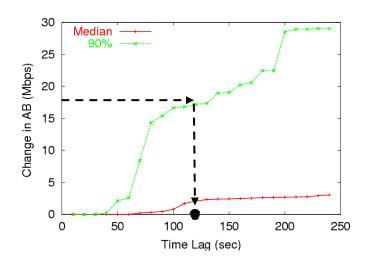
This scheduling problem is NP-hard!

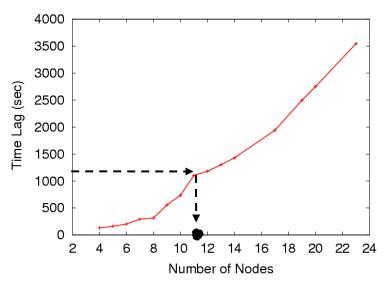


# Challenge 3: limit on topology

### Available bandwidth dynamics







Tool run-time limits the number of participating end-nodes



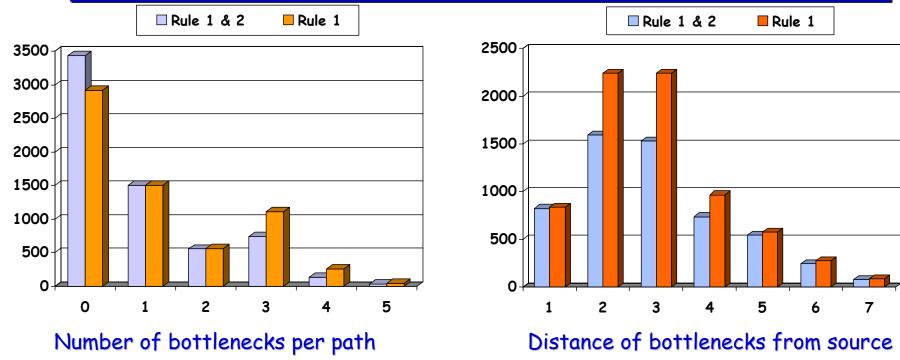
### Hurdles in identifying bottleneck links

- > Tool inaccuracy
  - Limits the accuracy of detecting bottlenecks
- > Tool run-time and dynamics of available bandwidth
  - Limit the number of participating end-nodes
  - Limit the reduction in false positives

PlanetLab measurements with Pathload: ~ 4 end-nodes



### PlanetLab tomography results



- Results from 4 sets of 4-node PlanetLab topologies used
  - At least 1 bottleneck discovered on half the paths
  - No more than 3 bottlenecks listed for most paths
  - Most bottlenecks lie at 2-3 hops from the source



# Wish-list for a probing tool

- > High accuracy and consistency
  - Within 1 Mbps?
- > High speed
  - Within 1 sec?
- > Non-interference
  - With cross-traffic
  - With concurrent probing tools?