Theory and simulations of measurement biases

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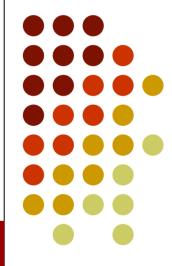
Lecture Notes in Computer Science, 3405, 140-153 (2005).

Theoretical Computer Science, 355, 6-24 (2006).









Collaborators

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Deployement of measurement tools



Passive Inspection of routing tables and paths stored in routers Packet sampling

Active

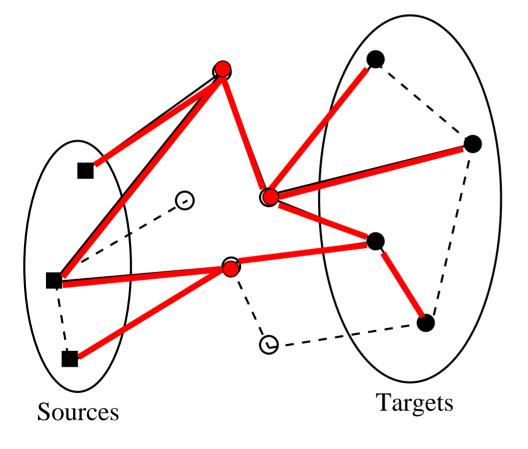
Traceroute-like based tools map the paths to selected IP address from a testing host.



Burch & Cheswick (1999)

Measurements infrastructures

Merging partial spanning tress from multiple sources





Claffy et al (1999).

Internet tomography

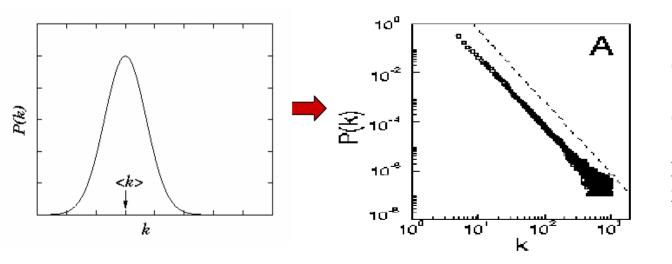


Introduction of Biases

- Missing lateral connectivity
- Vertices and edges best sampled in the proximity of sources
- Number of sources and target is important (total traceroute probes)
- Location of sources and target in the graph
- Technical issues.....(interface resolution, security, etc.etc.)

In case of strong biases....

.....the statistical properties of the sampled graph could be sharply different from the original one



Crovella et al. 2002

Clauset & Moore 2004

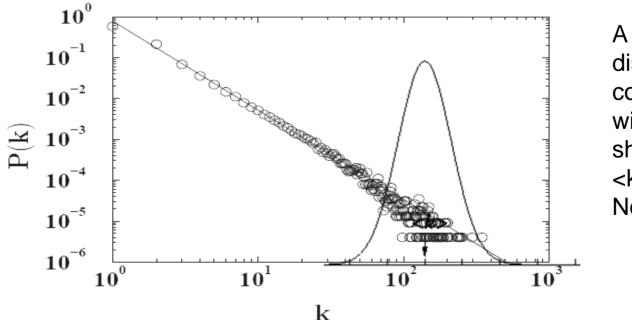
De Los Rios & Petermann 2004



Be cautious....



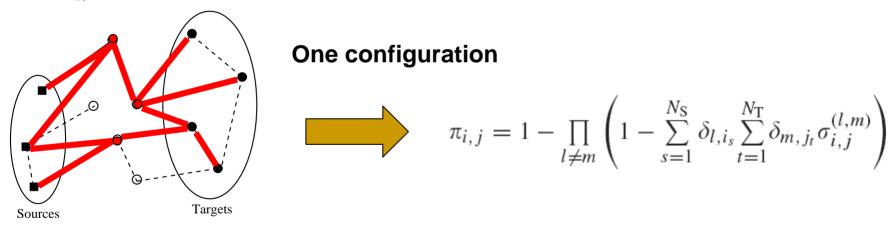
- Theory for a single or very few sources.
- Theoretical results are at odd with reality:



A poissonian distribution compatible with the data should have <k>= 102-103 Not realistic!

Homogeneous approximation (mean-field) theory of Internet exploration

Let us define the quantity $\sigma_{i,j}^{(l,m)}$ that takes the value 1 if the edge (i, j) belongs to the selected \mathcal{M} -path between vertices l and m, and 0 otherwise. For a given set of sources and targets $\Omega = \{S, \mathcal{T}\}$, the indicator function that a given edge (i, j) will be discovered and belongs to the sampled graph is simply $\pi_{i,j} = 1$ if the edge (i, j) belongs to at least one of the \mathcal{M} -paths connecting the source–target pairs, and 0 otherwise. We can obtain an exact expression for $\pi_{i,j}$ by noting that $1 - \pi_{i,j}$ is 1 if and only if (i, j) does not belong to any of the paths between sources and targets, i.e. if and only if $\sigma_{i,j}^{(l,m)} = 0$ for all $(l,m) \in \Omega$. This leads to



Let's consider an average discovery probability.....

Homogeneous theory of traceroute-like exploration

$$\mathcal{E} = \frac{N_s N_T}{N} = \rho_T N_s \qquad \begin{array}{l} N_s = \# \text{ sources} \\ N_T = \# \text{ targets } (\rho_T \text{ -> density of targets}) \end{array}$$

$$\langle \pi_{i,j} \rangle \simeq 1 - \exp\left(-\varepsilon \widetilde{b_{ij}}\right)$$

Edge detection probability

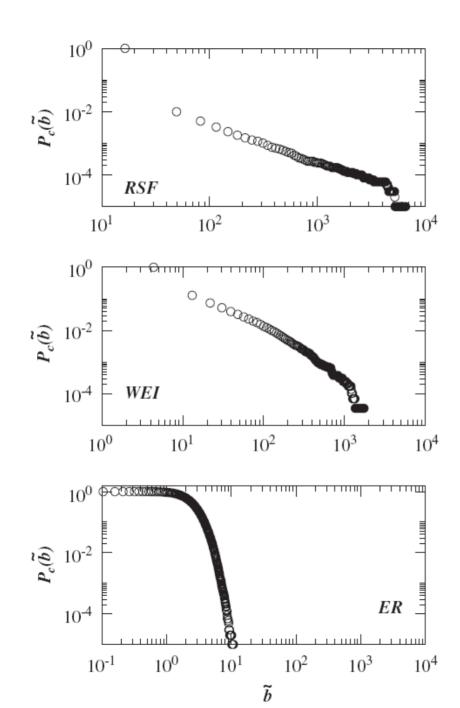
$$\langle \pi_i \rangle \simeq 1 - (1 - \rho_{\rm T}) \exp\left(-\varepsilon \widetilde{b_i}\right)$$

Vertex detection probability

$$\langle k_i^* \rangle \simeq 2\varepsilon + 2\varepsilon \widetilde{b_i}$$

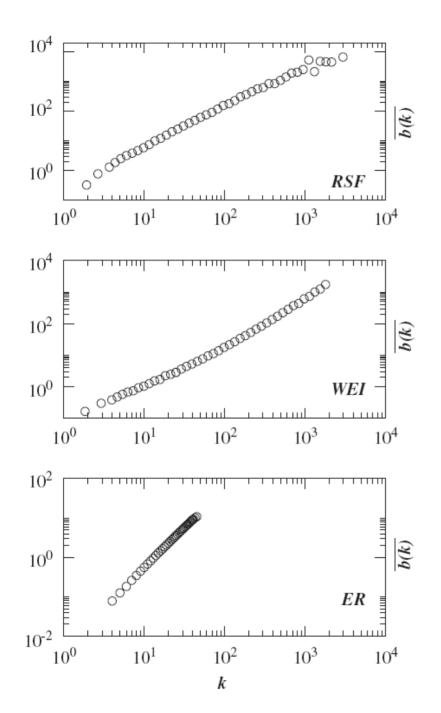
Effective degree observed





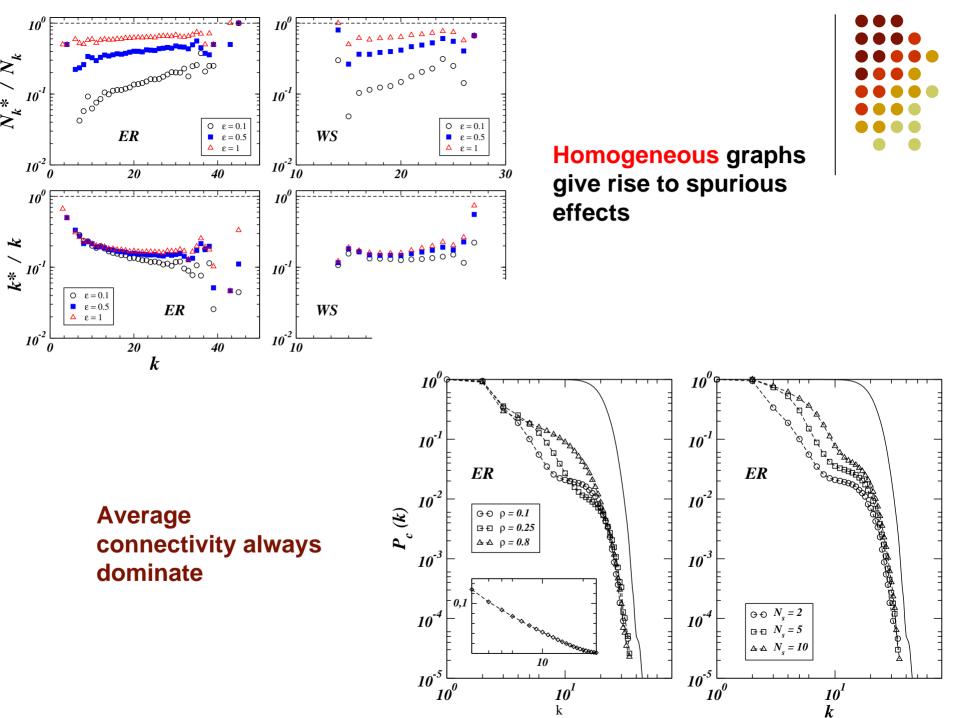


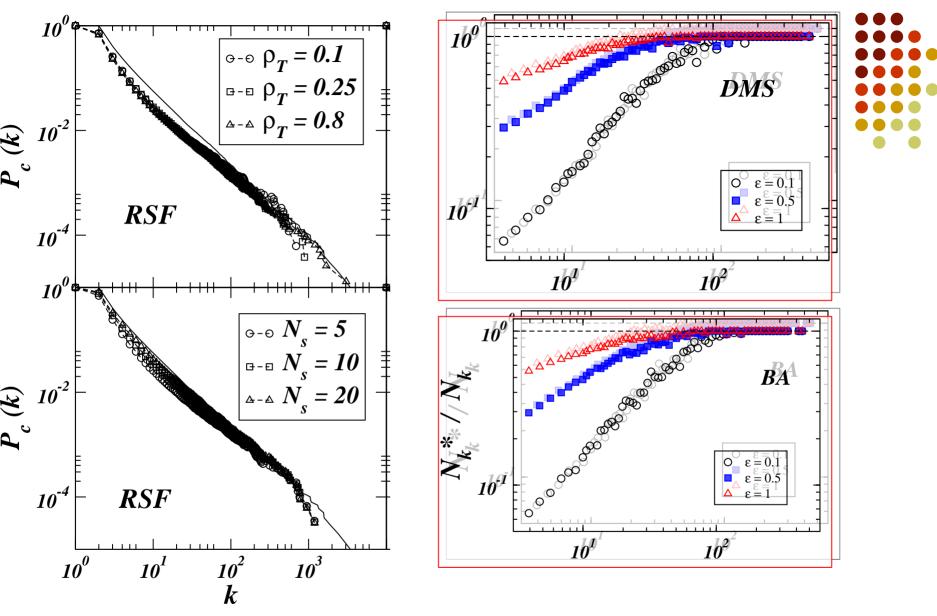
Betweenness distribution of some models



Betweenness and degree are statistically related







Heavy-tailed graph are better discriminated

Tail is sampled very effectively

Redundancy



• # of discoveries of the same edge or vertex

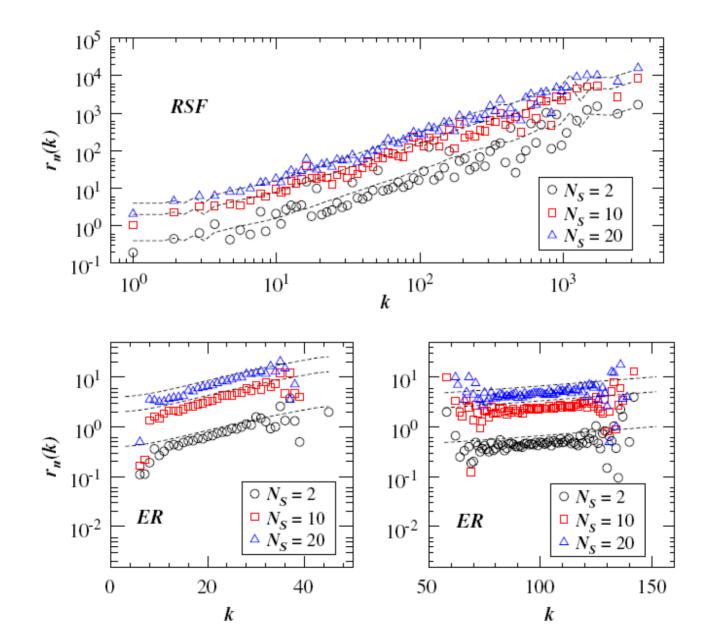
 $\langle r_e(i,j) \rangle \simeq \rho_{\rm T} \rho_{\rm S} b_{ij}$

Edge redundancy

$$\langle r_n(i) \rangle \simeq 2\varepsilon + \rho_{\rm S} \rho_{\rm T} b_i$$

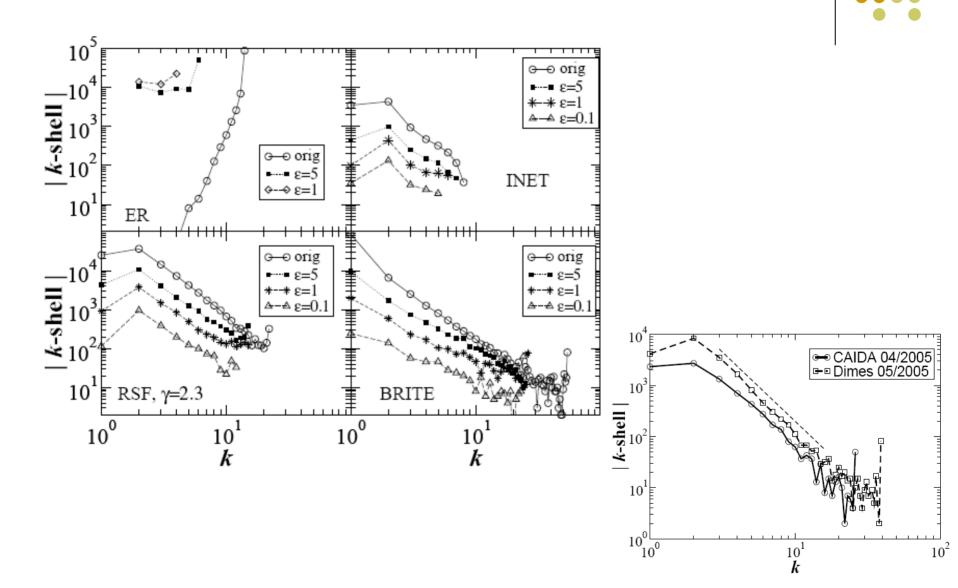
Vertex redundancy

Discovery redundancy





K-core structure....



What do we learn....



• The more the better.....

- The more the graph is heavy-tailed and the more it is clearly discriminated...
- The heavy tail is what is measured the first and the better.....



• The results concern qualitative features:

- Heavy-tails
- Structure of the k-cores
- Assortative/disassortative behavior

• Quantitative features are however affected

- Exact functional forms
- Exponents
- Outliers