


**A Measurement Study of
the Origins of End-to-End Delay Variations**

Yuval Shavitt
School of Electrical Engineering

TEL AVIV UNIVERSITY  אוניברסיטת תל-אביב

shavitt@eng.tau.ac.il
<http://www.netDIMES.org>
<http://www.eng.tau.ac.il/~shavitt>

DIMES Status Report

- Now also use PlanetLab (currently mostly PE)
- New agent:
 - New Traceroute
 - Stop using MTR code
 - Paris Traceroute (ICMP & UDP)
 - Bidirectional packet train module
 - Higher measurement rate (5 or 6 per minute)

A Measurement Study of the Origins of End-to-End Delay Variations

Yuval Shavitt and Udi Weinsberg
Tel-Aviv University

Problem Setting

- The Internet exhibits non-stable routes
 - Failures
 - Load balancing
 - Changes in commercial agreements
- This often affects delay, which affects many applications
 - Inconsistent delays (Jitter)
 - Asymmetric delays

Work Goal

- Understand the origins of e2e delay variations
 - Result from existence of multiple routes
 - designed load balancing or transient failures
 - Result of problems within each route
 - intra-route issues (congestion, failures)

Related Work

- [Wang *et al.*, Pucha *et al.*] studied the impact that specific routing events have on the overall delay
 - Routing changes result in significant RTT delay increase
 - However, variability is small
- [Augustin *et al.*] examined the delay between different parallel routes in short time epoch
 - Only 12% have a delay difference which is larger than 1ms
- [Pathak *et al.*] studied the delay asymmetry
 - There is a strong correlation between one-way delay changes and route changes

Key Differences

- We study the RTT delay along longer time periods
- Examine the difference of the delay *distribution* between parallel routes
- Focus on the origin of delay variability
 - Within each route (e.g., congestion)
 - Due to multiple routes (e.g., load-balance)

How do we measure?

- Use DIMES for conducting two experiments
 - 2006 and 2009
 - 100 agents measures to each other
 - Broad set of ASes and geo locations
 - Active traceroute (ICMP and UDP)
 - Each agent probes each IP address twice every two hours
 - 4 days of probing
 - Collect the route IPs and e2e delay

Agent Statistics (1)

- 2006
 - 102 agents
 - Million traceroutes
 - 6861 e2e pairs
 - VPs in North America (70), Western Europe (14), Australia (10), Russia (6), Israel (2)
- 2009
 - 105 agents
 - Million traceroutes
 - 10950 e2e pairs
 - VPs in Western Europe (41), North America (38), Russia (14), Australia (4), South America (2), Israel (2), Asia (4)

Agents Statistics (2)

- 2006
 - 18% tier-1
 - 78% tier-2
 - 3% small companies
 - 1% educational
- 2009
 - 14% tier-1
 - 58% tier-2
 - 28% educational

Only 7 agents participated in both

Identifying Routes and Pairs

- Using community-based infrastructure:
 - Routes can start and end in private IP space
 - Users can measure from different locations
- Only the routable section of each path is considered
 - The source (S) is the first routable IP
 - The destination (D) is the last routable IP

Some Accounting

- The e2e pair $P_i=(S,D)$ contains all the routes that were measured between S and D
- For pair P_i , each route j was seen in $|E_j^i|$ different paths
- For pair P_i , the dominant route E_r^i is the route that was seen the most times
 - There can be several dominant routes with equal prevalence
 - For brevity we assume there is one at index r

What do we measure?

- Stability of e2e routes
 - Use Edit Distance (ED) as a measure for difference between two routes
 - Counting insert, delete, and substitute operations
 - Normalize ED by the maximal route length
 - Can compare between ED of routes with different length
 - \widehat{ED}_{jr}^i marks normalized ED for pair i between routes j and r

What do we measure?

- Stability of e2e routes
 - The stability is the weighted average of ED of all non-dominant routes to the dominant route of nearest length:

$$RouteISM_i = \sum_{j \neq r} (|E_j^i| \cdot \widehat{ED}_{jr}^i) / \sum_{j \neq r} |E_j^i|$$

- A second stability measure is the prevalence of the dominant route

What do we measure?

- Stability of RTT delays
 - Each route E_j^i has a set of RTT delays, corresponding to each measured path
 - Treat each delay value as a *sample*, consider the 95% confidence interval surrounding the mean delay – $CI(E_j^i)$
 - High variance samples result in long CI

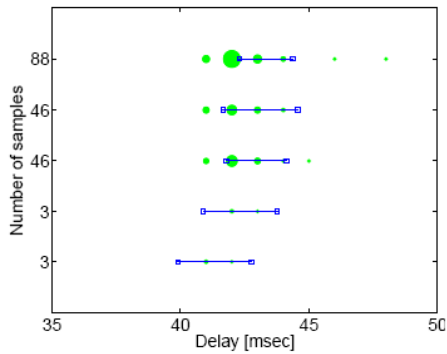
What do we measure?

- Stability of RTT
 - RTT stability of a two routes is the intersection between their CI's, normalized by the minimal CI

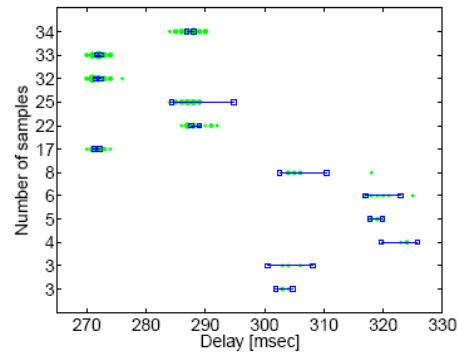
$$\hat{O}_{jk}^i = \frac{CI(E_j^i) \cap CI(E_k^i)}{\min\{|CI(E_j^i)|, |CI(E_k^i)|\}}, \forall j \neq k$$

Key Concept

- Overlapping CI's (left)- intra-route delay variance
- Non-overlapping (right) - inter-route delay variance



(a) 217.0.116.82 → 80.91.184.206



(b) 69.134.208.1 → 134.159.160.58

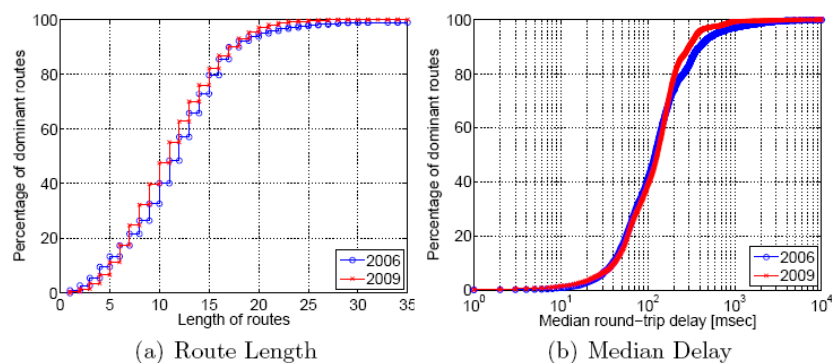
Take Home Message

- For 70% of the pairs and for over 95% of the academic pairs, the delay variations are mostly within the routes
- Internet e2e routes are mostly stable, however these intra-route delay variations still affect application!

Things to Note

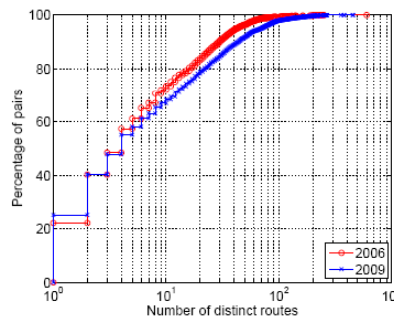
- We measure RTT values
 - Capture forward and reverse path delay
 - Stability is only on the forward path
 - However, 90% of our routes have very similar forward and reverse paths
 - Indicating that stability of one-way is a good estimation
- Using UDP and ICMP
 - Capture all possible routes, not flows
 - Upper bound for instability

Results – Route Statistics

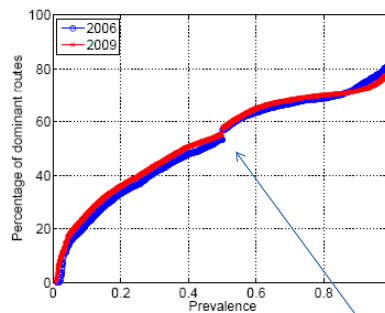


- Both have roughly the same route length and median delay
- Shorter routes than Paxson's (11-12 hops)

Results – Route Stability



(a) Distinct routes per pair

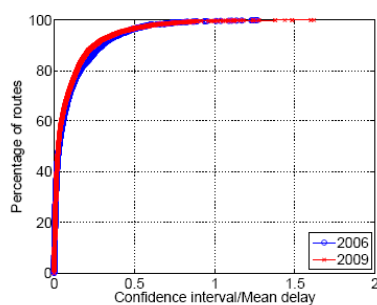


(b) Dominant route prevalence

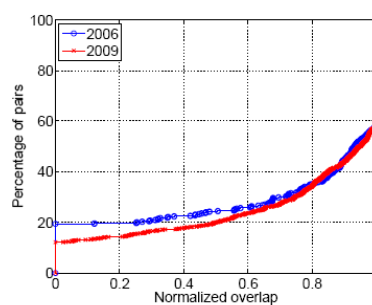
- Overall stable ie2e routing
- Stability slightly increased over time
- Academy pairs have higher stability
- USA pairs have slightly higher stability
- RouteISM < 0.2 for over 90% of the pairs

Load balancers
Not visible in
academy pairs

Results – Origin of Delay Instability



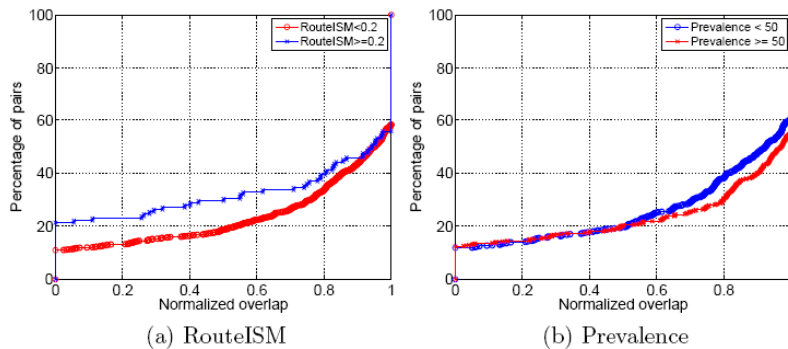
(a) Confidence interval/mean delay



(b) Normalized overlap

- The delay confidence interval are not “too long”, and extend only for routes with high variance
- 70% of the cases, changes in route delay cannot be attributed to multiple path routing, but rather to changes between the routes
- In 15% of the cases (20% in the 2006 data sets) the change in delay is mainly due to route changes

Results – Route and Delay Instability



- When the difference between routes is high, higher chances of different delay distribution
- Prevalence does not significantly indicate level of overlap!

Results – Additional Findings

- Over 95% of the pairs that have academic source and destination ASes have an overlap of over 0.7
 - Academic networks having small route difference induced by local load-balancing and little usage of “spill-over” backup routes
- Only 5% of the pairs that have both source and destination in the USA witnessed overlap of 0

Conclusions

- A measurement study of the e2e delay variance and its origins using overlap of confidence intervals
- Techniques for quantifying route stability
- For roughly 70% of the pairs and for over 95% of the academic pairs, the delay variations are mostly within the routes and not between different routes



Thank You!