#### **Application Support**

NDNComm 2014 – ICN Tutorial Dry Run September 3, 2014 jburke@ucla.edu

#### Motivation

"The NDN project's approach is to design and build a variety of applications on NDN to drive the development and deployment of the architecture and its supporting modules, to test prototype implementations, and to encourage community use, experimentation, and feedback into the design.

"Application-driven development also allows verification and validation of performance and functional advantages of NDN, such as how routing on names promotes efficient authoring of sophisticated distributed applications, by reducing complexity, opportunities for error, and time and expense of design and deployment."

- Afanasyev et al., "Named Data Networking," CCR July 2014.

### Outline of talk

- Application library introduction
- Library security features
- Naming conventions
- Repository
- The NDN Platform Software Distribution

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#### **Evolution of the libraries**

- All libraries now reflect fundamental architectural abstractions directly in objects, and wire format manipulation is abstracted.
  - Name
  - Interest
  - Data
  - Face
  - KeyChain
- Two library efforts available to community
  - NDN-CXX: "C++ for eXtended eXperimentation"
  - NDN-CCL: "Common Client Libraries"
  - Enables diversity of coding choice
  - Drives us towards specification (and not just implementation)

#### ndn-cxx: **NDN C++** library for e**X**tended e**X**perimentation

- Application-driven iterative library extension and evolution
  - Stable but evolving API based on application needs
    - New and extended APIs to support application patterns
  - Playground for experimental features
- Prioritizing developer productivity for experimentation
  - encouragement and extensive use of Boost libraries and modern application patterns
    - leveraging > 7000 person years of high-quality code\*
  - multiple utility classes and helpers to simplify common operations
- Purity
  - Pure C++ implementation, adherent to OOP principles
  - Simplified maintenance and extensibility

## ndn-cxx: Available Functionality

#### Base

- Fully asynchronous communication model based on Boost. Asio
- Single-threaded, but thread-safe Face operations
- Explicit time management based on Boost.Chrono
- Test-driven development with continuous integration
- Security library with latest extensions and experimental features
  - Security primitives to simplify development of NDN applications
  - Flexible trust model for packet validation
    - set of built-in trust models
    - policy-based custom trust model definition

#### Utility classes

- Scheduler, NDN regular expressions, NFD management protocols helpers, random number generator, digest calculation, routines to work with time, NFD management support, security credentials IO, security library, etc
- Miscellaneous tools
  - ndnsec tools to manage security, tlvdump to visualize NDN-TLV

## ndn-cxx: Usage Cases

- The library is currently being used as part of the following projects:
  - NFD NDN Forwarding Daemon
  - NLSR Named-data Link-State Routing protocol
  - repo-ng Next generation of NDN repository
  - ChronoChat Multi-user NDN chat application
  - ChronoSync Sync library for multiuser realtime applications for NDN
  - ndn-tlv-ping Ping Application For NDN
  - ndn-traffic-generator Traffic Generator For NDN

#### NDN-CCL "Common Client Library"

- Encourage development and experimentation with NDN for a large audience of developers
- Reasonably consistent, stable API across multiple platforms and languages, plus language-specific syntax (typically more concise)
- Minimal dependencies or assumptions about threading/memory management for easier integration with applications
- Track updates to message protocols and the TLV wire format
- Incorporate advances from NDN research projects as library modules to speed adoption by applications (Security, Sync, etc.)
- Provide install packages where possible so applications can deploy easily

#### **Features**

- Languages
  - C++ with C core
  - Python (2 and 3),
  - JavaScript (browser and Node.js)
  - Java (preliminary)
- Helper functions
  - Basic interaction with NFD including Signed Interests
  - Protobuf+TLV based cross-platform message description
  - MemoryContent Cache
- Port of security library developed for ndn-cxx (Y. Yu)
  - Full support in C++ and Python
  - Preliminary support in other languages
- Port of ChronoSync 2013 (experimental feature)
  - Full support in C++ and Javascript

# WireEncoding

- NDN-CCL somewhat wire format independent
- expressInterest, etc. take optional WireEncoding argument
- WireEncoding processes abstract Interest, Data to wire format
- Defaults to new TLV support.
- Supports both NFD and ndnd-tlv
- Why do this?
  - Application group desire for continuity and portability (cf, Architecture group desire for clarity)
  - Compile-time application portability (ndnrtc use case)
  - Comparison purposes
  - Provoke conversation: Wire-format vs. architecture

## **NDN-CCL** Applications

- CCNx Federated Wiki, an NDN port of the Smallest Federated wiki (NDN-JS)
- **Chronochat-js**, a javascript implementation of the ChronoChat demonstration application (NDN-JS)
- Matryoshka, an experimental multi-player online game using NDN and the Unity3D game engine. (jndn as the basis of the .NET port of CCL used in this project.)
- ndn-bms, a building management system prototype being developed as part of the NDN-NP project (PyNDN, NDN-JS)
- ndn-lighting, lighting control application using NDN (PyNDN, NDN-JS)
- ndn-protocol, a firefox browser plug-in supporting an ndn:/ retrieval scheme (NDN-JS)
- **ndnfs** and **ChronoShare**, NDN file sharing platforms (PyNDN, NDN-JS with ndn-cxx)
- NDNoT, the Named Data Network of Things toolkit for the Raspberry PI (PyNDN, NDN-JS)
- ndnrjs, a javascript implementation of an NDN repository (NDN-JS)
- ndnrtc, a peer-to-peer multiparty audio, video, and chat application over NDN. (NDN-CPP, NDN-JS)
- ndnstatus, the NDN routing status web page (PyNDN, NDN-JS)
- NDNVideo, a video playout application for NDN (PyNDN)

#### Coming:

- NDNEx, an NDN-based mobile health application being developed as part of the NDN-NP research project. (jndn)
- OpenPTrack-NDN an open source person tracking system that will add NDN support in Fall 2014. (NDN-CPP)

#### New Protocols + Advanced APIs

- Consumer / Producer API
   Moiseenko & Zhang. NDN Technical report #17, 2014.
- SYNC: Efficient synchronization of namespaces
   Zhu & Afanasyev. "Let's ChronoSync: Decentralized dataset state synchronization in Named Data Networking." ICNP, 2013.

# ChronoSync

- Synchronization protocol for multi-user real-time application for NDN
- Users synchronize their knowledge about a data set
  - knowledge: names of data in the set
    - effectively represented by a crypto digest
  - users with different digests: one of them is missing some knowledge
    - one sends its digest in interest
      - "This is what I have known, any new updates?"
    - others, if can tell the difference, may reply some missing knowledge in data packet
      - "I guess this information may help us to get to the same page."
  - replies effectively utilize NDN multicast forwarding feature
    - in most cases, users express interests with the same digest
    - reply to a interest multicast to the senders with the same digest.
- User fetches data separately when discovering a new name
  - allow flexible data fetching strategy
  - allow flexible trust model to validate actual data
- 2013 version supported in NDN-CCL as experimental API; new ones coming.

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## Security approach

- Consistent across ndn-cxx and NDN-CCL
- Reference implementation is ndn-cxx security components
- Data packets typically signed and verified with a default key of RSA 2048-bit. ECDSA also supported. (Probably other more efficient verification techniques in the future.)
- Most flexibility, power, and challenges in how trust is managed – still an open area of research.

## Support for Interest Signing & Verification

- http://redmine.named-data.net/projects/ndn-cxx/wiki/SignedInterest
- /command/params/<timestamp>/<random-value>/<SignatureInfo>/<SignatureValue>
  - params may be TLV-encoded data
- The signature covers name components through SignatureInfo
- SignatureInfo and SignatureValue the same as a Data packet
- Example: Register
  - /localhost/nfd/rib/register/<control-parameters>/<timestamp>...
  - ControlParameters ::= CONTROL-PARAMETERS-TYPE TLV-LENGTH Name? FaceId? Uri? LocalControlFeature? Origin? Cost? Flags? Strategy? ExpirationPeriod?

### ndn-cxx Security Library

- http://named-data.net/doc/ndn-cxx/current/tutorials/security-library.html
- Security abstractions
  - Certificate (same as signing certificate or identity certificate)
    - identified by NDN identity certificate name
    - carries "real-word" identity and other meta information
    - associated with the private key
  - Key (same as signing key)
    - identified by a "logical" name of a private key
    - "container" for the public (derived from the private) key certificates
  - Identity
    - defines signing namespace and is identified by this namespace
    - container for one or multiple keys

#### \* /self/cawka

- +->\* /self/cawka/ksk-1409527265871
  - +->\* /KEY/self/cawka/ksk-1409527265871/ID-CERT/%00%00%01H.%60%B7%7C
  - +-> /self/cawka/KEY/ksk-1409527265871/ID-CERT/%00%00%01H.\_%3A%C6
- +-> /self/cawka/ksk-1409527205621
  - +->\* /self/cawka/KEY/ksk-1409527205621/ID-CERT/%00%00%01H.%5EOa

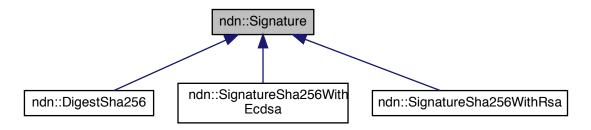
# NDN Identity Certificate

```
// DER Encoding
CertificateDerPayload ::= SEQUENCE {
       validitv
                           Validity,
       subject
                           Name,
       subjectPubKeyInfo
                           SubjectPublicKeyInfo,
       extension
                           Extensions OPTIONAL
   Validity ::= SEQUENCE {
       notBefore
                           Time,
       notAfter
                           Time
   Time ::= CHOICE {
       GeneralizedTime
   Name ::= CHOICE {
       RDNSequence }
   RDNSequence ::= SEQUENCE OF
                   RelativeDistinguishedName
   RelativeDistinguishedName ::=
       SET OF AttributeTypeAndValue
   SubjectPublicKeyInfo ::= SEQUENCE {
       algorithm
                           AlgorithmIdentifier
       keybits
                           BIT STRING
   Extensions ::= SEQUENCE SIZE (1..MAX) OF
                  Extension
```

## Implementation Abstractions

- Signing: KeyChain
  - manages identities, keys, certificates
  - signs Data and Interest packets
    - selects (requested) private key
    - assigns (requested) KeyLocator
  - consists of
    - TPM (Trusted Platform Module)
      - "Secure" storage for private keys
      - SecTpmOsx, SecTpmFile
    - PIB (Publickey Info Base)
      - Storage for public part of identities, keys, and certificates
      - SecTpmSqlite3
- Validation: Validator
  - Interface for Interest and Data packet validation
  - ValidatorNull, ValidatorRegex, ValidatorConfig

- Signature abstraction follow NDN-TLV definitions
  - Generic Signature
  - Specialized signature classes
    - RSA
    - ECDSA
    - SHA256
- When signing, signature type automatically selected
  - certificate name for RSA, FCDSA
  - special reserved name for SHA256
    - /localhost/signature/
       DigestSha256



SignatureInfo ::= SIGNATURE-INFO-TYPE TLV-LENGTH

SignatureType KeyLocator?

... (SignatureType-specific TLVs)

SignatureValue ::= SIGNATURE-VALUE-TYPE TLV-LENGTH
... (SignatureType-specific TLVs and
BYTE+

Value	Reference	Description
0	DigestSha256	Integrity protection using SHA- 256 digest
1	SignatureSha256WithRsa	Integrity and provenance protection using RSA signature over a SHA-256 digest
3	SignatureSha256WithEcdsa	Integrity and provenance protection using an ECDSA signature over a SHA-256 digest
2,4-200		reserved for future assignments
>200		unassigned

# Signing

- http://named-data.net/doc/ndn-cxx/0.2.0/tutorials/securitylibrary.html#signing
- Same process for Data and Interest\* packets

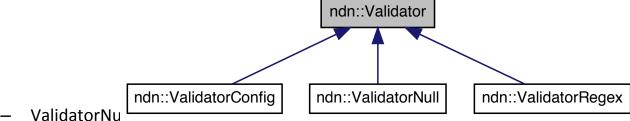
```
    Differ( KeyChain keyChain;
    // Application selects specific key/certificate keyChain.sign(packet, signingCertificateName);
```

```
// Application selects specific identity
// Key/certificate for the identity is configured by user
keyChain.signByIdentity(packet, signingIdentity);
```

```
// Application uses user-configured key/certificate
keyChain.sign(packet);
```

#### Data and Interest Validation

- http://named-data.net/doc/ndn-cxx/0.2.0/tutorials/security-library.html#validation
- Two-part Validation
  - Check if key is authorized to sign Data/Interest
    - name of the key matches Data/Interest name based on some rule
    - until reaching a trust anchor or step limit
  - Check signature validity
- Application defines when to do when packet is received
  - Fither manually or using "Validator"-derived class



- ValidatorRegex
  - compile-time defined "rules" and trust anchor
- ValidatorConfig
  - run-time defined "rules" and trust anchors

## ValidatorRegex

- http://named-data.net/doc/ndncxx/current/doxygen/dd/df5/ classndn 1 1ValidatorRegex.html
- Compile-time configuration
  - Set of NDN regular expression rules
  - Set of trust anchors
  - Lifetime of trusted certificate cache
  - Limit on certification chain depth

```
Face face:
ValidatorRegex validator(face);
// Hierarchical Trust Anchor
IdentityCertificate anchor = ...;
validator.addTrustAnchor(anchor);
// Hierarchical Trust Rules
SecRuleRelative rule(
  // Extract authority namespace from data
name
  "(<>*)",
  "\\1",
  // Extract authority namespace from key
name
  "(<>*)<KEY><ksk-.*><ID-CERT><>$",
  "\\1",
  // Key's authority namespace must be
parent of data's namespace
  ">"));
validator.addRule(rule);
```

## Configuration File Based Validator

- http://named-data.net/doc/ndn-cxx/ 0.2.0/tutorials/security-validatorconfig.html
- Compile-time configuration
  - Lifetime of trusted certificate cache
  - Limit on certification chain depth
- Run-time configuration (configuration file)
  - Set of NDN regular expression rules
  - Set of trust anchors

```
; One or more "rule"
rule
  id "<id>"
  for data; or "for interest"
  ; Apply the rule only for packet that
match the filter
  filter
  : Make a decision of valid/invalid
based on the checker configuration
  checker
: One or more "trust-anchor"
trust-anchor
{
```

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# **Naming Conventions**

- Namespace design is a critical component of application development.
- "Where possible, put it in the name" philosophy is expressing some packet requirements / features in the name.
- Three areas covered here
  - Scope control obeyed by NFD: /localhost, /localhop
  - Signed interest format
  - Versioning, segmenting, etc.

## **Scope Control**

http://redmine.named-data.net/projects/nfd/wiki/ScopeControl

#### /localhost

Limits propagation to the applications on the originating host. It is equivalent to Scope=1.

#### /localhop

The localhop scope limits propagation to no further than the next node. It is equivalent to Scope=2.

# Versioning and Segmenting

- Technical Report #22, "Naming Conventions"
- Marker (Platform v0.3) vs. Hierarchy-based encoding (Platform v.0.4 targeted)
- Segmenting
  - Cut large data (e.g. video frame) into packet-sized pieces
  - Final segment indicated by MetaInfo FinalBlockID
  - appendSegment/toSegment, appendSegmentOffset/toSegmentOffset
- Versioning
  - Data packet is immutable: a new version needs a new name
  - Suggest millisecond time stamp but not required
  - appendVersion/toVersion
- Time-stamping
  - When data packet was produced
  - Microseconds since January 1, 1970
  - appendTimestamp/toTimestamp
- Sequencing
  - Sequential items in a collection
  - 0, 1, ... X. Assume item X + 1 may be produced
  - appendSequenceNumber/toSequenceNumber

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## Current research approach

- Storage in the network: a fundamental concept for NDN
- For now, particular app requirements may drive performance needs and features
- Explore diverse implementations
  - Expect 4-5 repo implementations this year
- Repo-ng is initial tool in platform, with protocol described here.

## Repo-ng

- <a href="http://redmine.named-data.net/projects/repo-ng/wiki/Repo\_Protocol\_Specification">http://redmine.named-data.net/projects/repo-ng/wiki/Repo\_Protocol\_Specification</a>
- Basic Repo Insertion Protocol
  insertion of a single or collection of Data packets.
- Watched Prefix Insertion Protocol

   a protocol to insert continuously generated data for a given namespace
- TCP Bulk Insert Repo Insertion Protocol a simple TCP-based protocol to insert Data packets in bulk (e.g., from a producer on the same host)
- Repo Deletion Protocol deletion of a single or collection of Data packets under certain prefix
- Signed interest-based.

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#### **NDN Platform Goals**

- Provide a coherent, usable, and well-documented "platform" for exploring NDN in practical applications – for the NDN project team and external users.
- Use a release "heartbeat" to stimulate interoperability testing and discussion of how the various moving parts work together.
- Along the way, improve access to and consistency of various NDN code projects.
- Open and lightweight process, with no unrealistic centralization or overmanagement but clear ownership of each component project.
- Managed nodes on the testbed run the Platform.

# NDN Platform 0.1 (Aug 2013)

- NDNx Team fork of CCNx
  - C API support only, no Java, limited Android support
  - Include NDNLP
  - Break in API compatibility with CCNx
- NDN-CCL Common Client Libraries
  - ndn-cpp, ndn-js, PyNDN
  - Naming conv change for Interest/ContentObject?
- NDN on Node
- ndnSIM v.5 Simulator
- NDN Network Tools ping, ndndump
- Package manager support Macports

## NDN Platform 0.3 (August 2014)

- **NFD** NDN Forwarding Daemon, version 0.2.0 (1)
- ndn-cxx library, version 0.2.0
  - The NDN C++ library with experimental extensions (CXX)
  - The ndnsec security tools to manage security identities and certificates
- NDN-CCL NDN Common Client libraries suite, version 0.3
  - NDN-CPP C++ / C library
  - PyNDN2 Python library
  - NDN-JS JavaScript library (with Node.js support)
  - jNDN Java library (preliminary)
- NLSR Named Data Link State Routing Protocol, version 0.1.0
- repo-ng next generation of NDN repository, version 0.1.0
- ndn-tlv-ping ping application for NDN, version 0.2.0
- **ndn-traffic-generator** traffic generator for NDN , version 0.2.0
- ndndump packet capture and analysis tool for NDN, version 0.5
- Partial binary package support on Ubuntu, MacOS X, others...

## Supported platforms

#### Required

- Two most recent Ubuntu LTS releases with the gcc which comes with apt, both 32-bit\* and 64-bit, 2GB memory
- Latest three OS X releases with the clang which comes with XCode, 64-bit, 2GB memory

#### Optional

- Latest Ubuntu release (if not LTS) with the gcc which comes with apt, 64-bit, 2GB memory
- Latest Windows with Visual Studio, 64 bit, 2GB
- Latest FreeBSD "RELEASE" with the clang which comes with ports, 64 bit, 2GB memory

http://named-data.net/codebase/platform/documentation/ndn-platform-development-guidelines/#Build support

# Licensing

- GPLv3 applications (mostly)
- LGPLv3 libraries
- Open and cost-free

## Community support

- One Github repo for all code
- Public redmine
- Per-component wiki
- Code review
- Continuous integration
- Technical reports (NFD, NDN-CCL, etc.)
- Mailing lists

Open to contributors and collaborators!

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- Briefly, what's next?
- Where to find things

#### What's next

"A few years of designing and developing prototype applications on NDN has revealed five key areas of application research that map to important features of the architecture:

- (1) namespaces;
- (2) trust models;
- (3) in-network storage;
- (4) data synchronization;
- (5) rendezvous, discovery, and bootstrapping."
- NDN Tech Report #19, 2014

Also, see Tech Report #17 for ideas on API evolution.

## Where to find things

http://named-data.net

http://github.com/named-data

http://named-data.net/doc/NFD/

http://named-data.net/doc/NLSR/

http://named-data.net/doc/ndn-cxx/

http://named-data.net/codebase/platform/ndn-ccl/

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